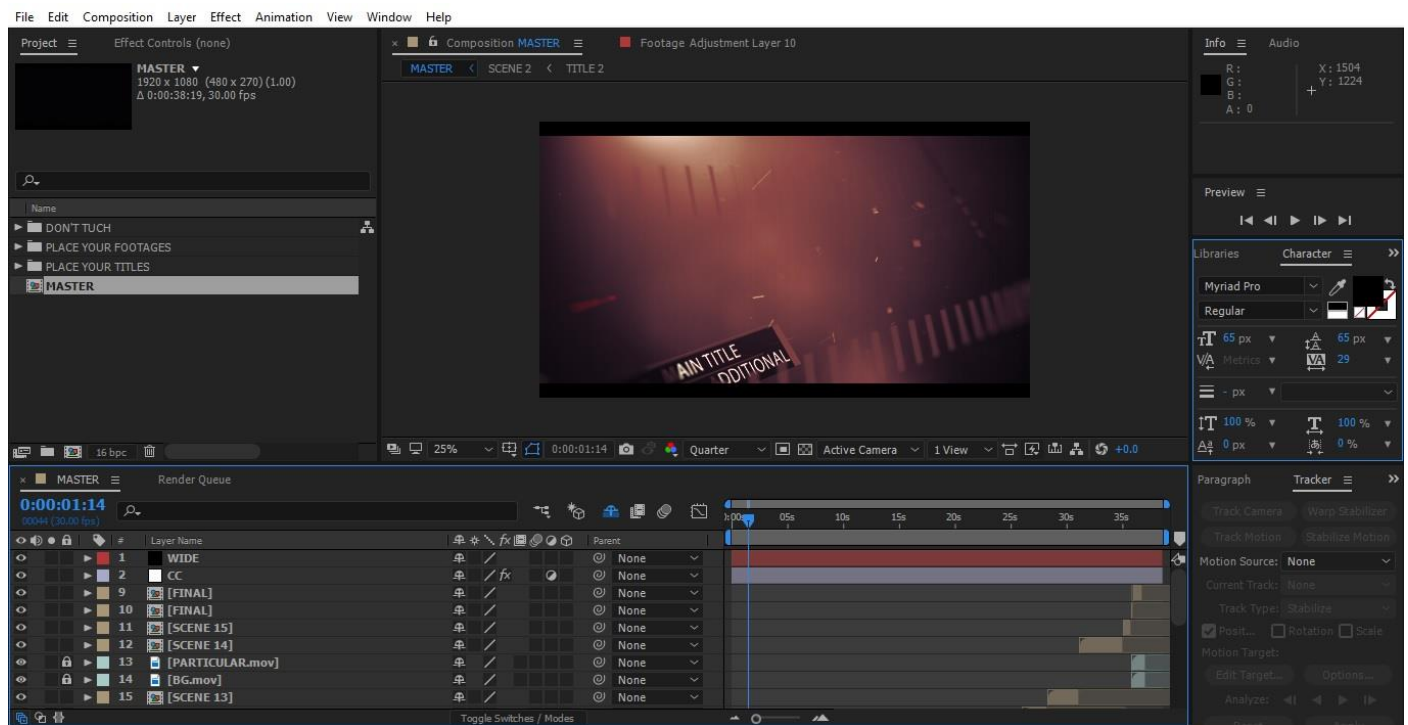


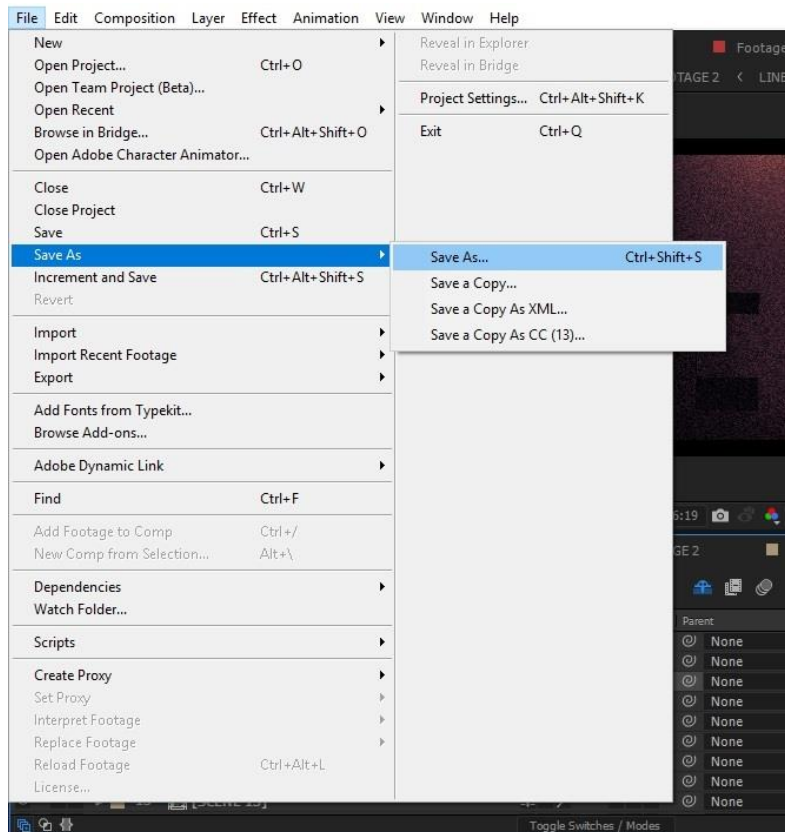
Find and download the file "SPORTS HIGHLIGHTS MASTER FOLDER 2016" from

\\192.168.212.135\Mediazone_Projects\Elements\Templates\SPORTS HIGHLIGHTS MASTER FOLDER 2016

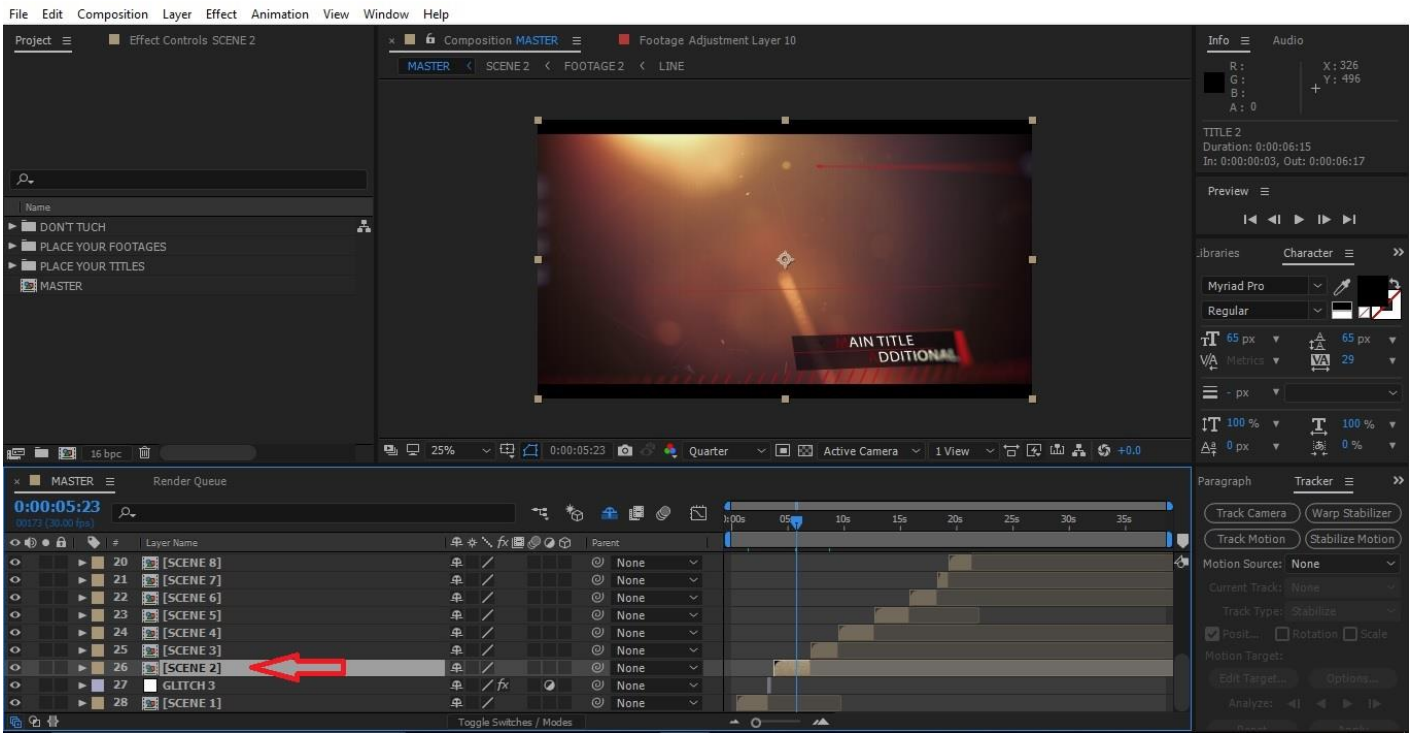
Open the file **SPORT MOTIVATION.aep**



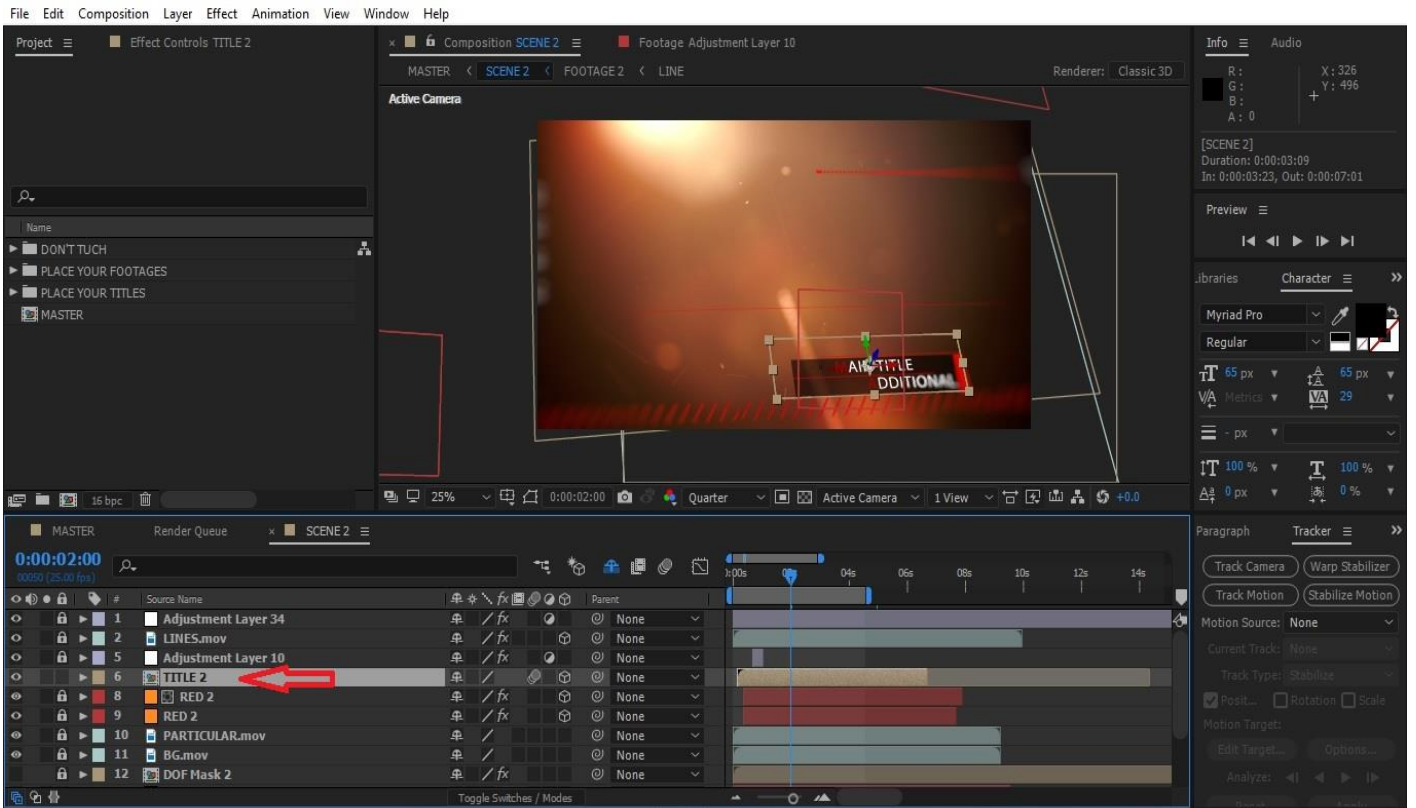
Save As **SPORT MOTIVATION.aep**



Double click on the composition "SCENE 2".



"SCENE2" now is open. Double click on the composition "TITLE 2".



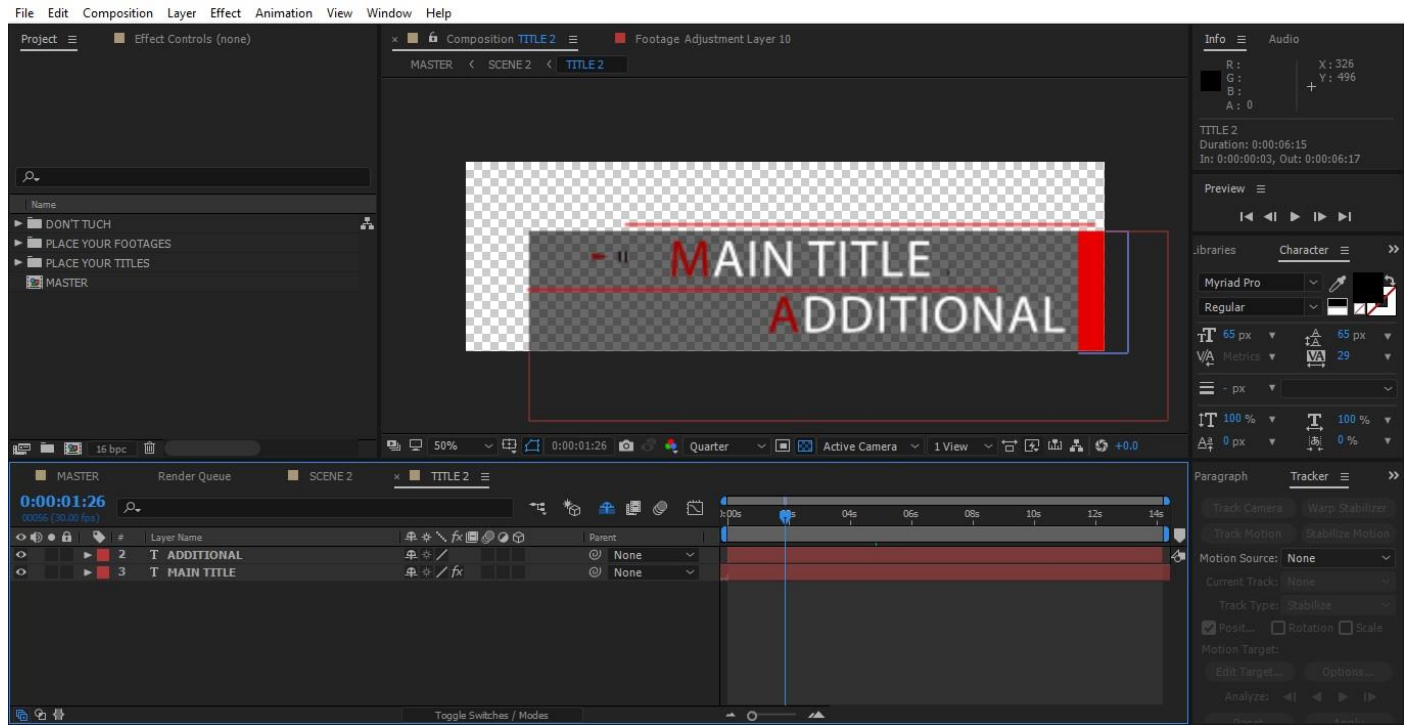
"TITLE 2" composition now is open.

File Edit Composition Layer Effect Animation View Window Help

Project Effect Controls (none)

Composition TITLE 2 Footage Adjustment Layer 10

MASTER < SCENE 2 < TITLE 2



The screenshot displays the Adobe After Effects interface. The central composition window shows a dark gray background with a white checkerboard pattern. Two text layers are visible: 'MAIN TITLE' in white and 'ADDITIONAL' in red. The 'MAIN TITLE' layer is positioned above the 'ADDITIONAL' layer. The 'ADDITIONAL' layer has a red outline. The 'MAIN TITLE' layer has a red outline. The 'ADDITIONAL' layer has a red outline. The 'MAIN TITLE' layer has a red outline. The 'ADDITIONAL' layer has a red outline.

Info Audio

R: X: 326
G: Y: 496
B:
A: 0

TITLE 2
Duration: 0:00:06:15
In: 0:00:00:03, Out: 0:00:06:17

Preview

Character

Myriad Pro
Regular
65 px
65 px
29

100 %
100 %
0 px
0 %

Paragraph Tracker

Track Camera Warp Stabilizer
Track Motion Stabilize Motion

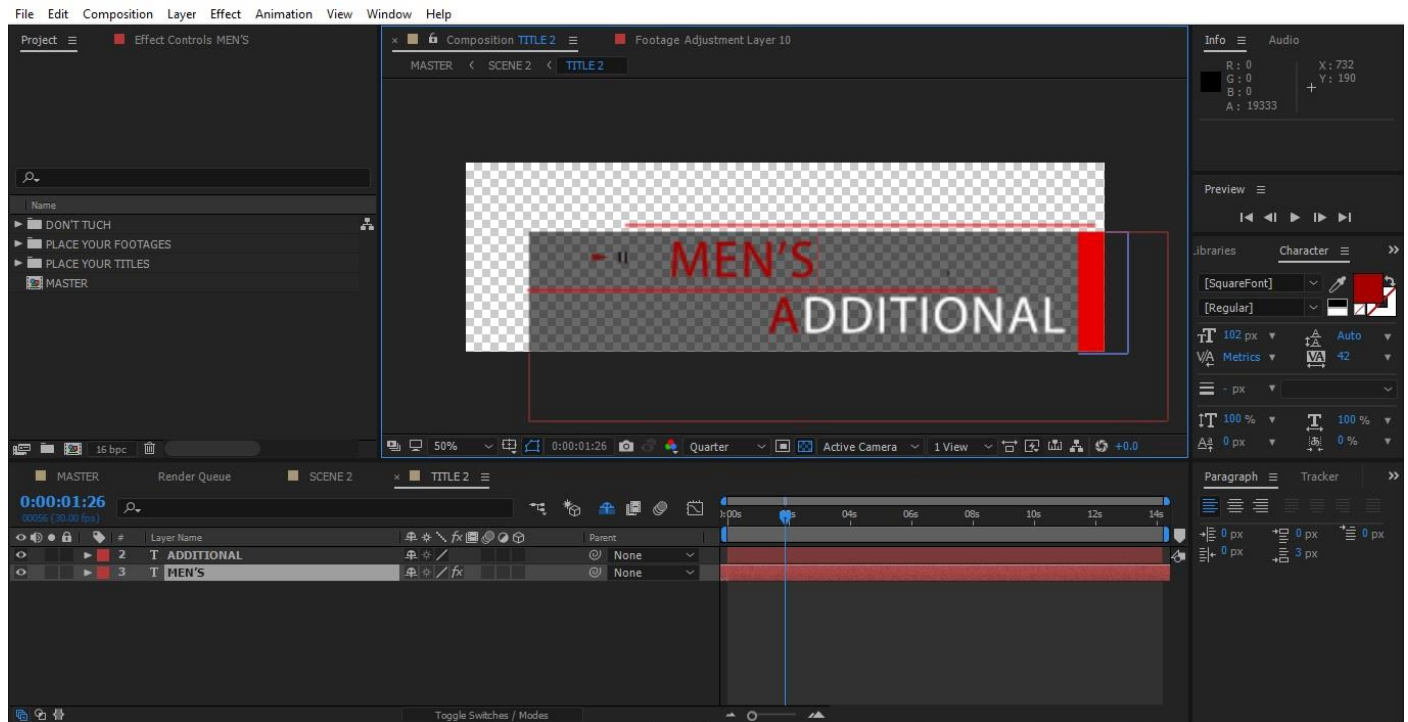
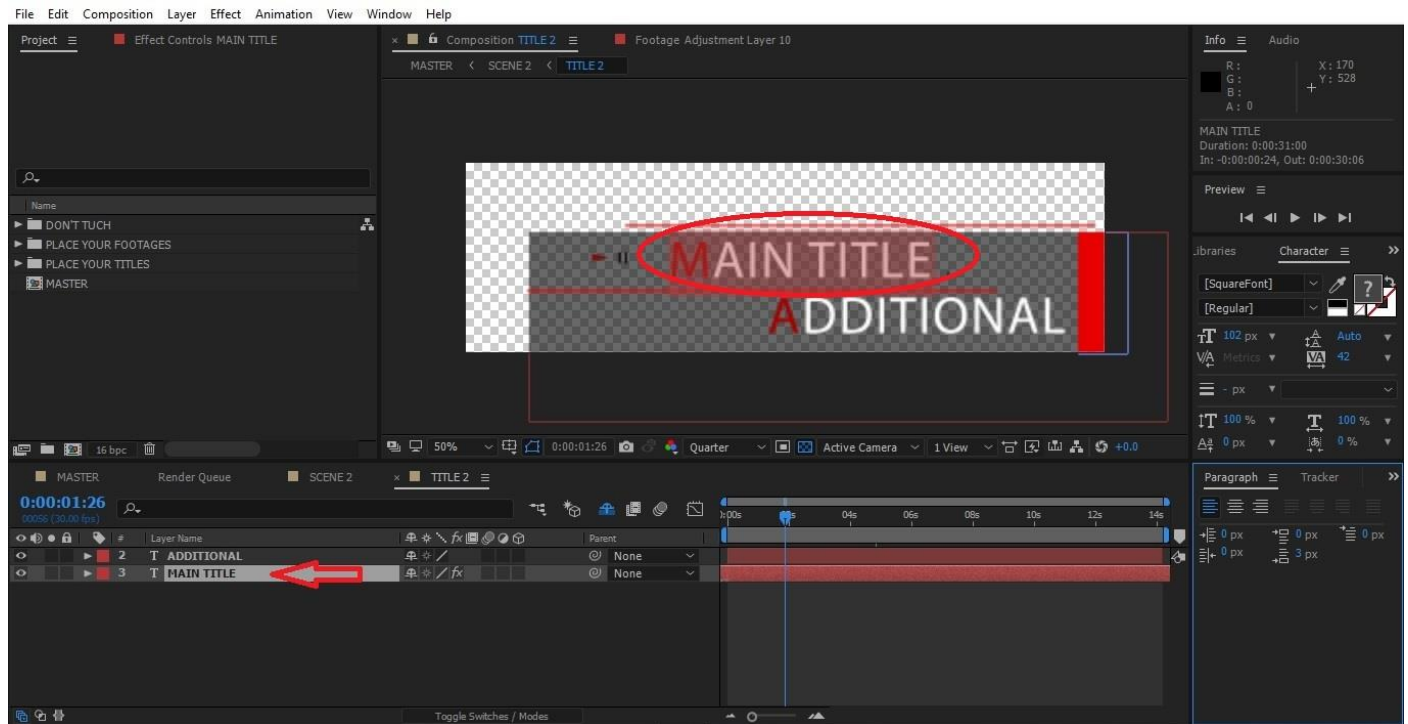
Motion Source: None
Current Track: None
Track Type: Stabilize
 Position Rotation Scale
Motion Target:
Edit Target... Options...

0:00:01:26
16 bpc 50% 0:00:01:26 Quarter Active Camera 1 View +0.0

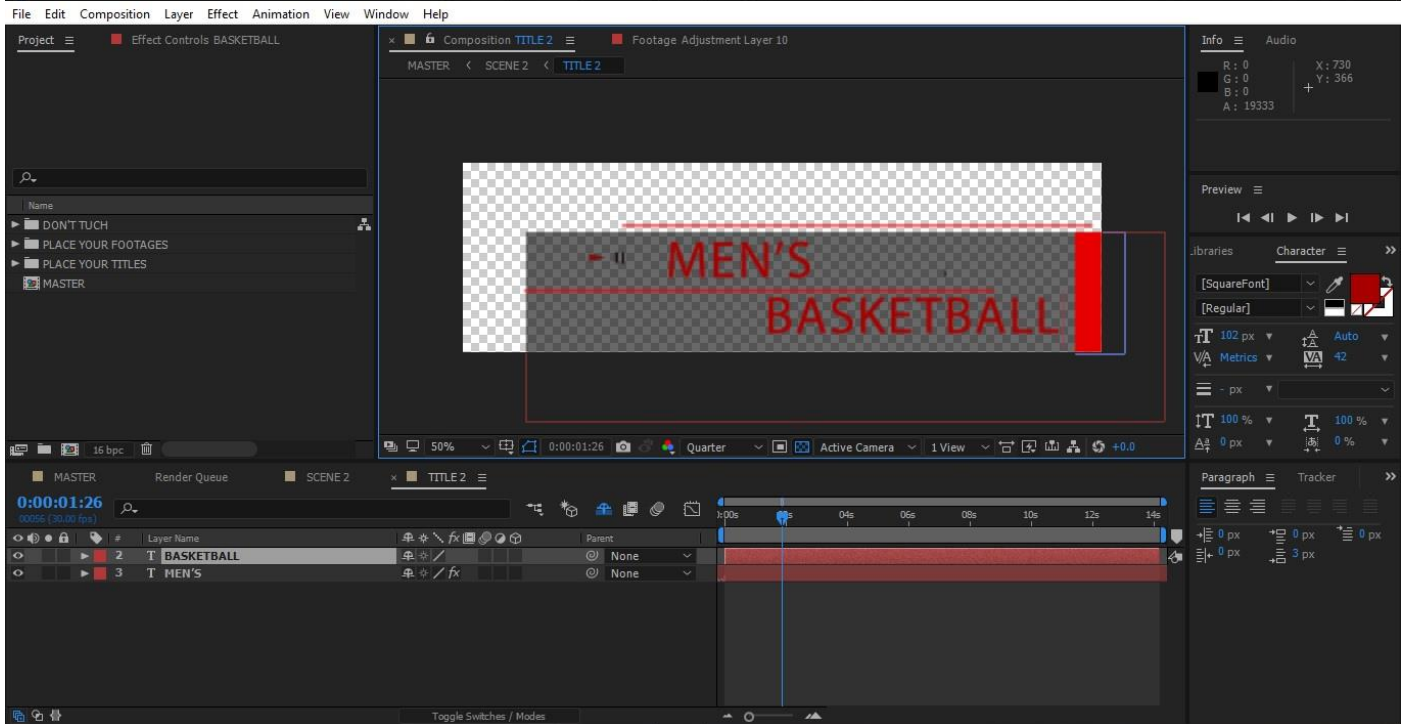
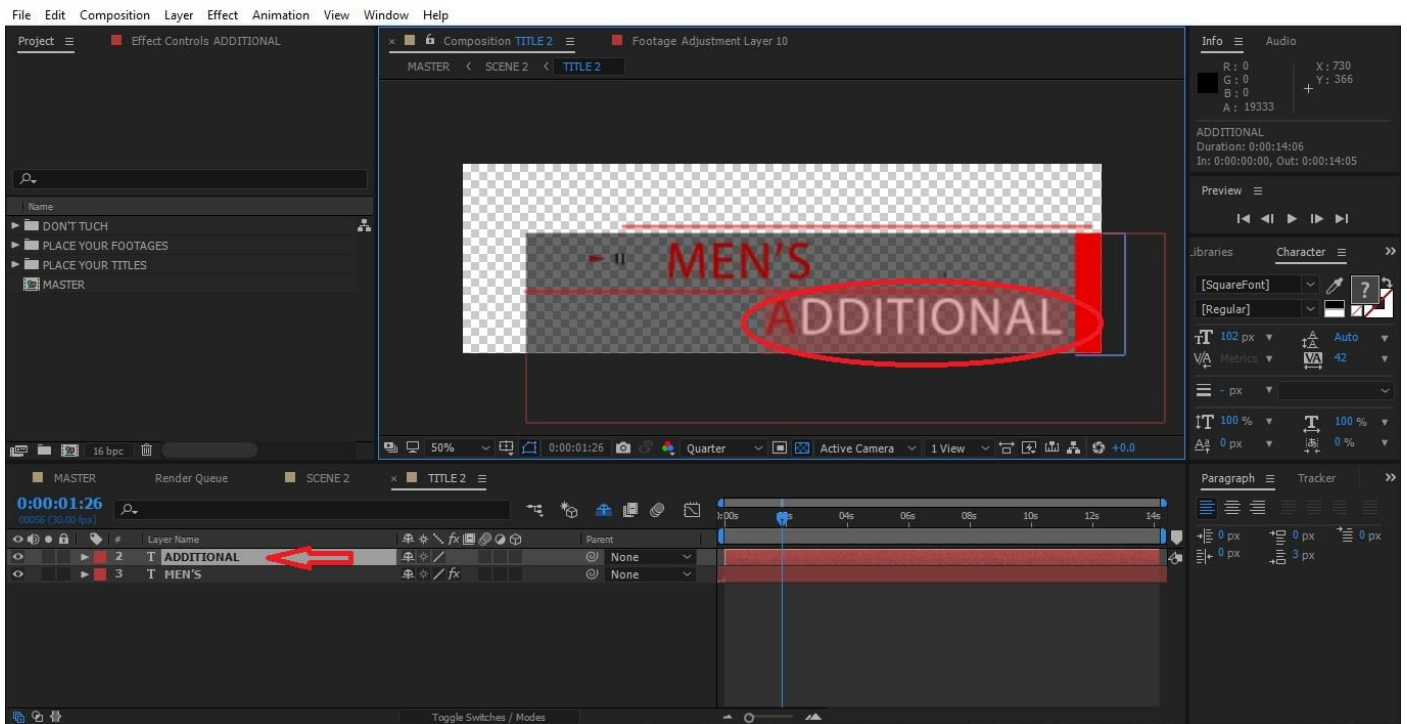
#	Layer Name	Parent
2	T ADDITIONAL	None
3	T MAIN TITLE	None

Toggle Switches / Modes

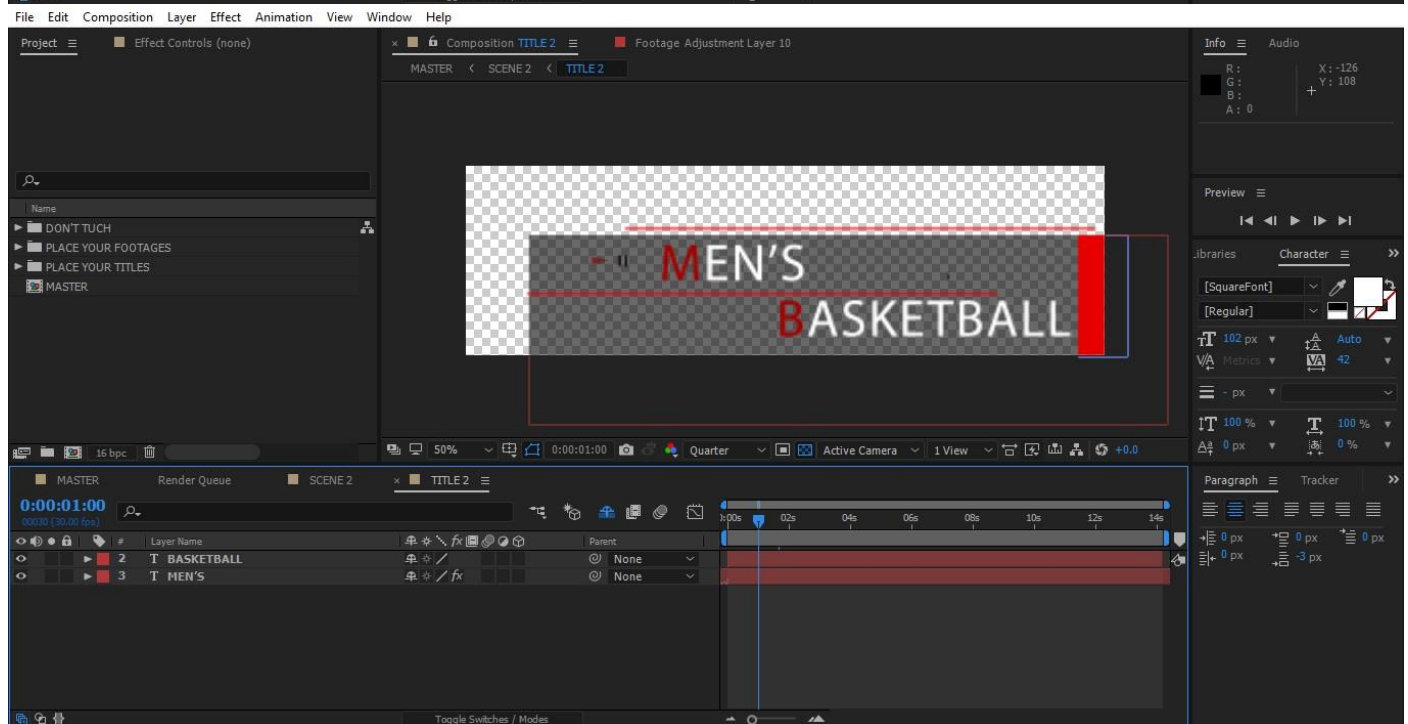
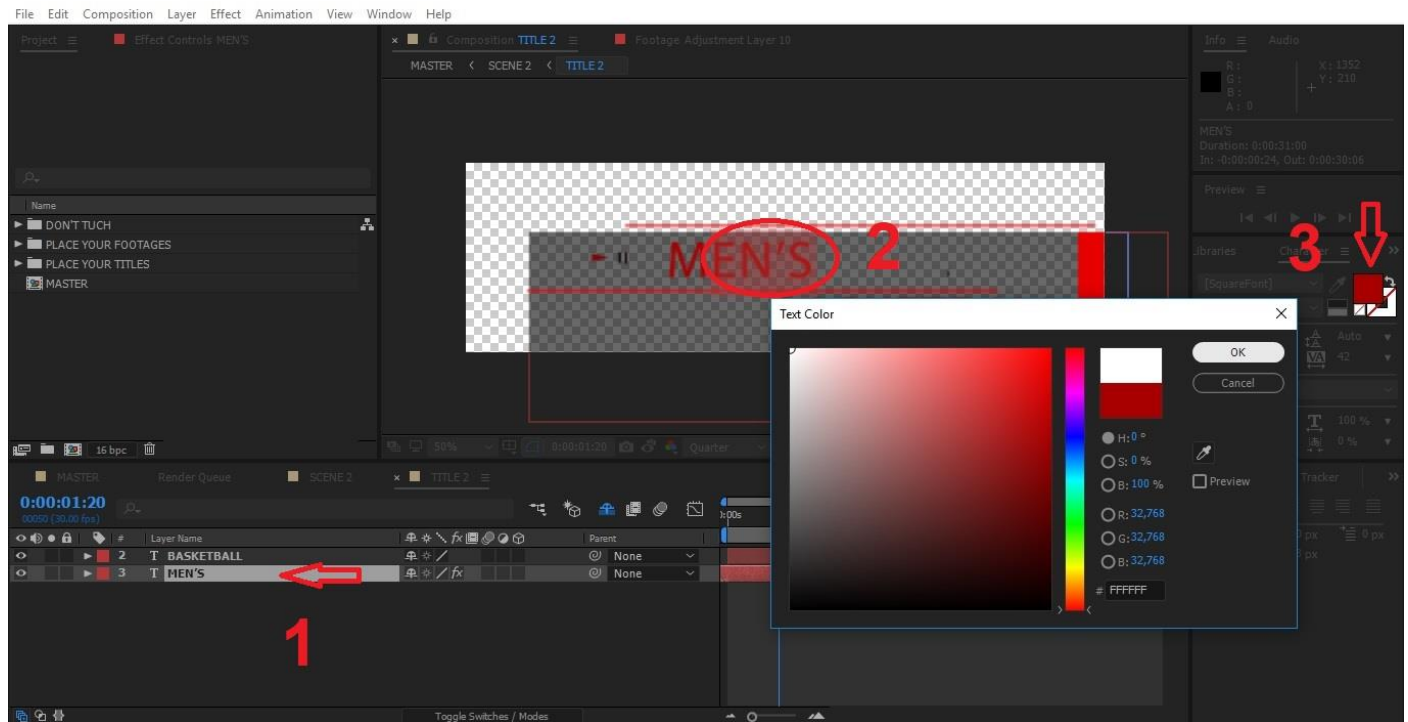
Double click on the Text Layer "MAIN TITLE" and edit the text (e.g. Men's / Women's)



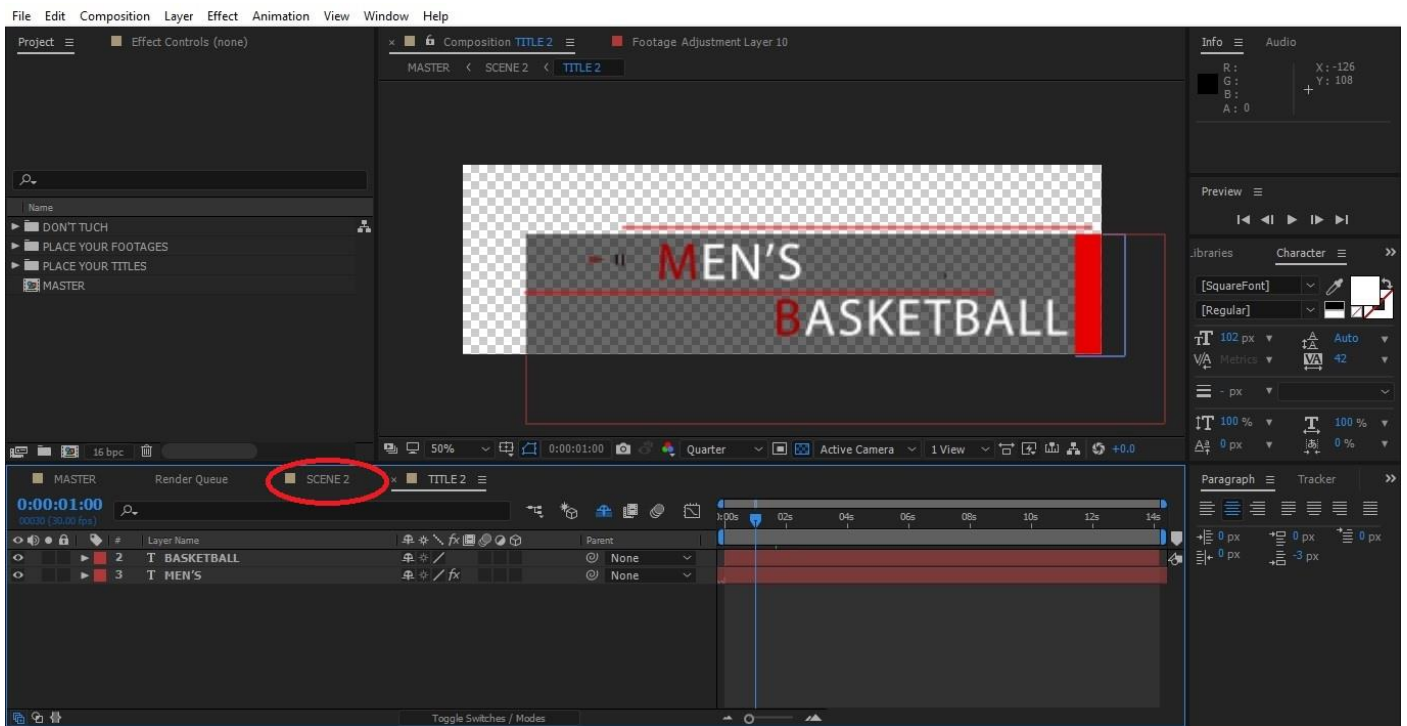
Double click on the Text Layer "ADDITIONAL" and edit the text. Write the sport (e.g BASKETBALL)



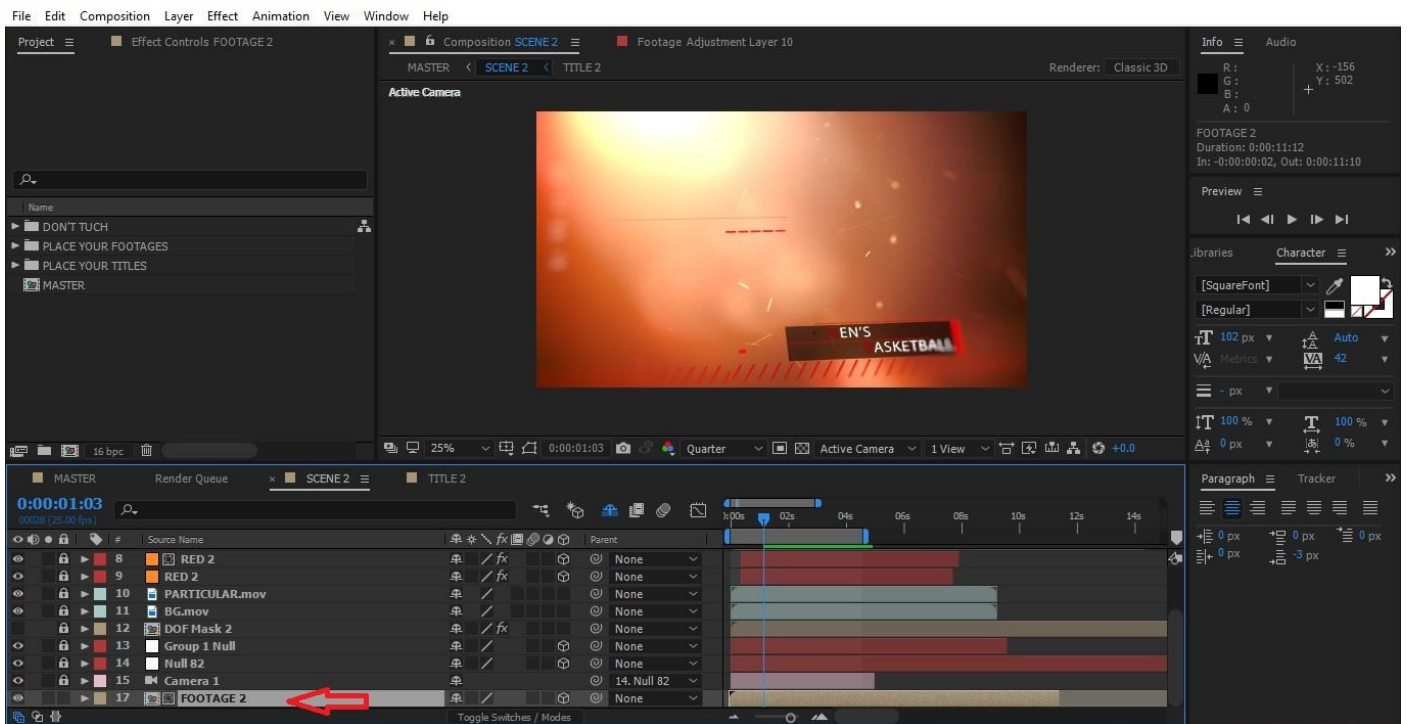
(1) Double click on the **Text Layer** / (2) choose the text **without the first letter** / (3) Click on the red square and change the colour to **white**. Do the same for both Text Layers.



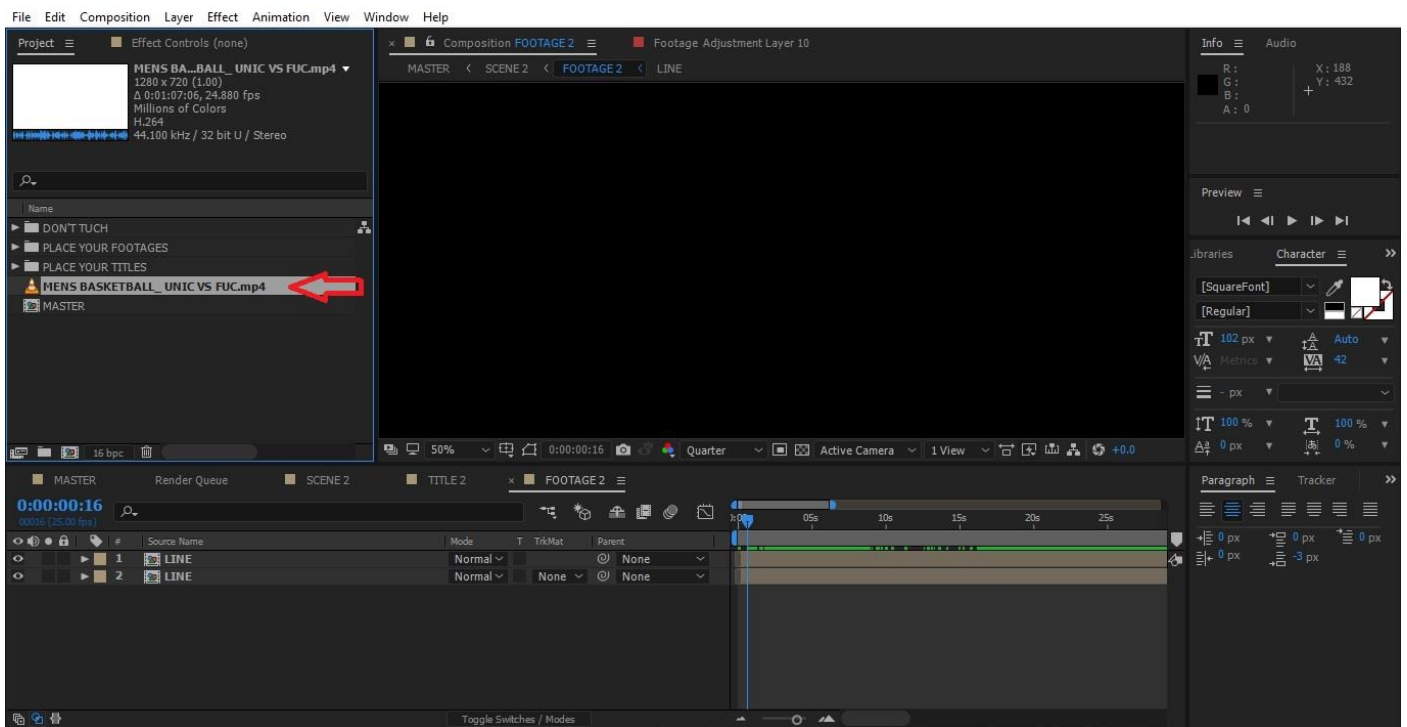
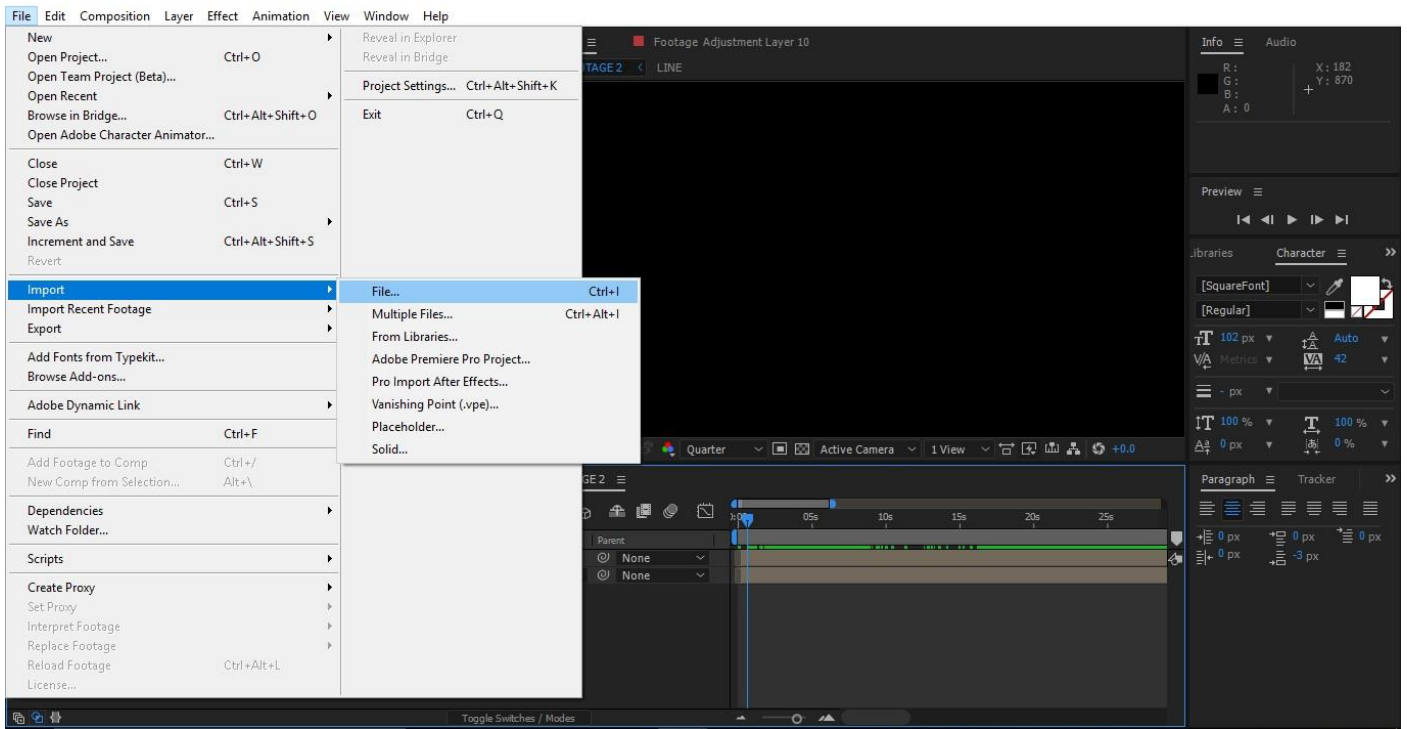
Click on the "SCENE 2".



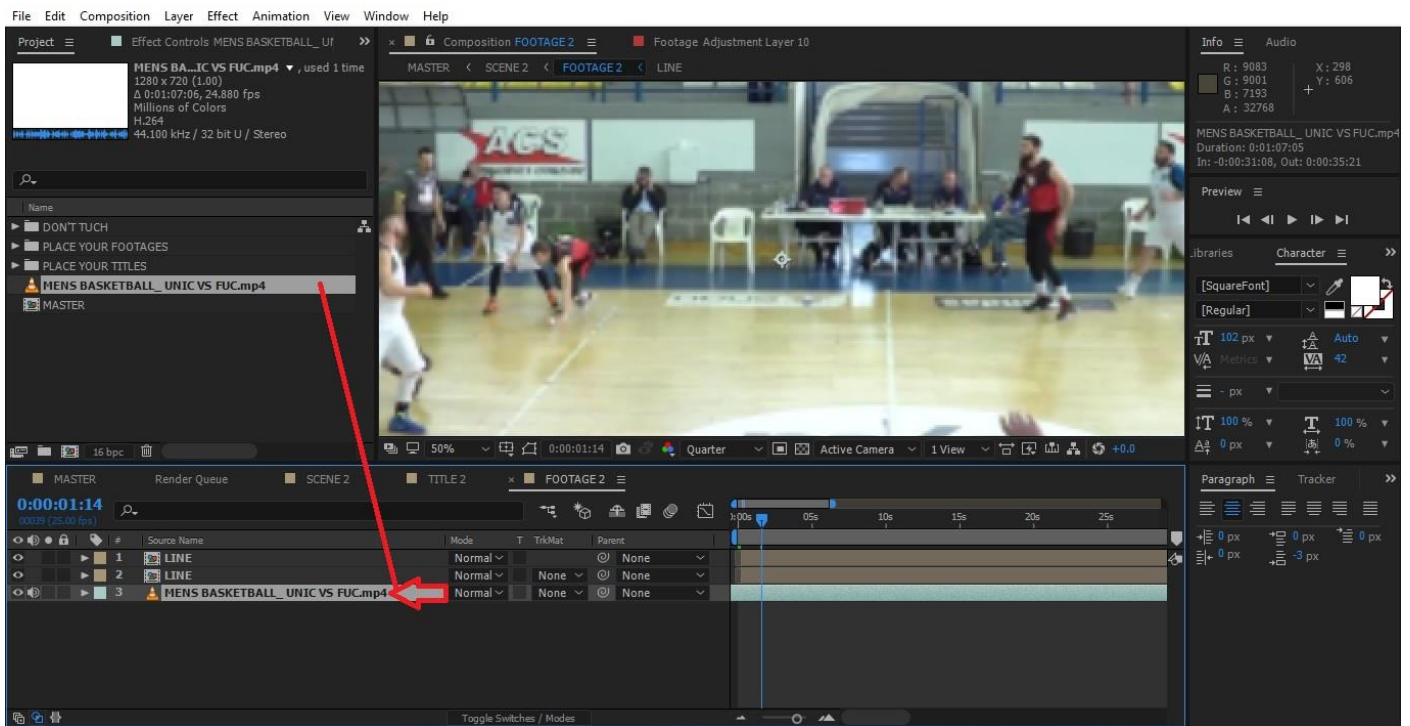
Double click on the composition "FOOTAGE 2".



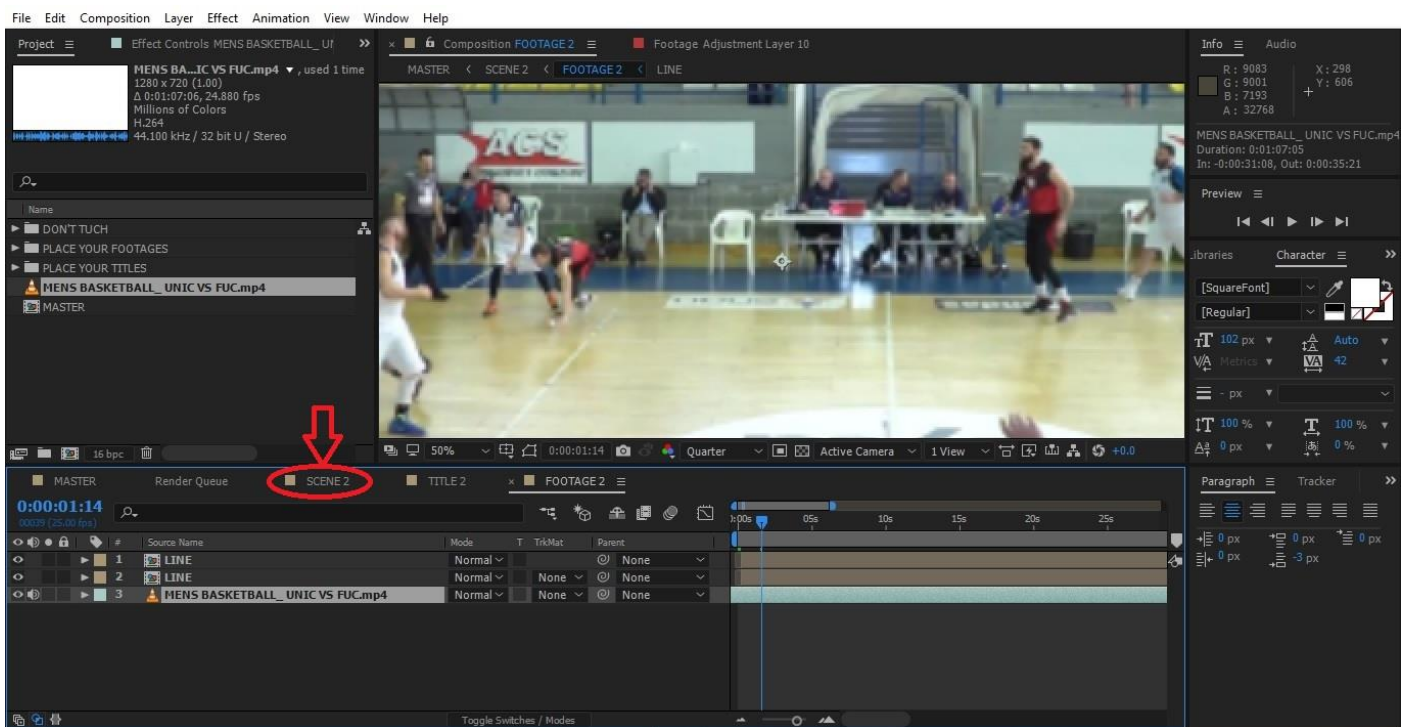
Composition "FOOTAGE 2" now is open. Choose File > Import > File, choose File (Your footage) > Import



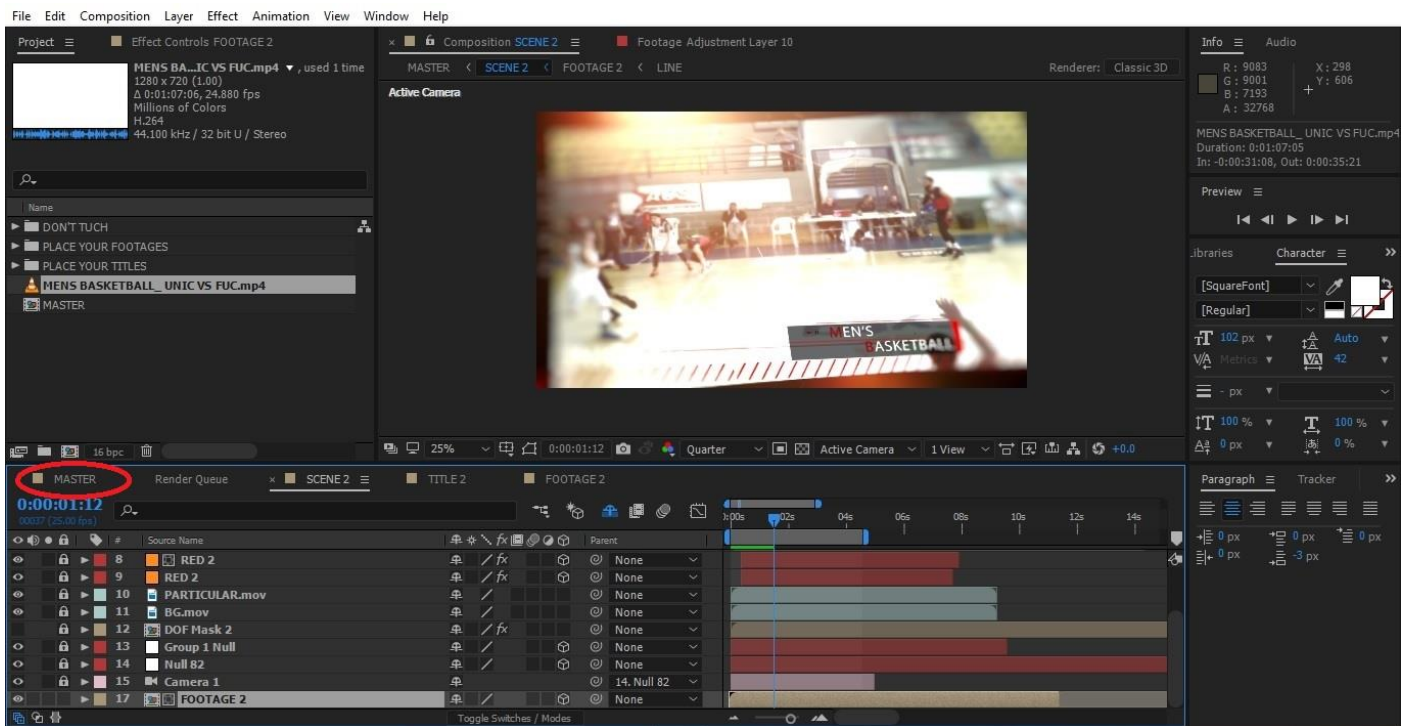
Drag and drop your footage under the composition #2 "LINE" like the example below.



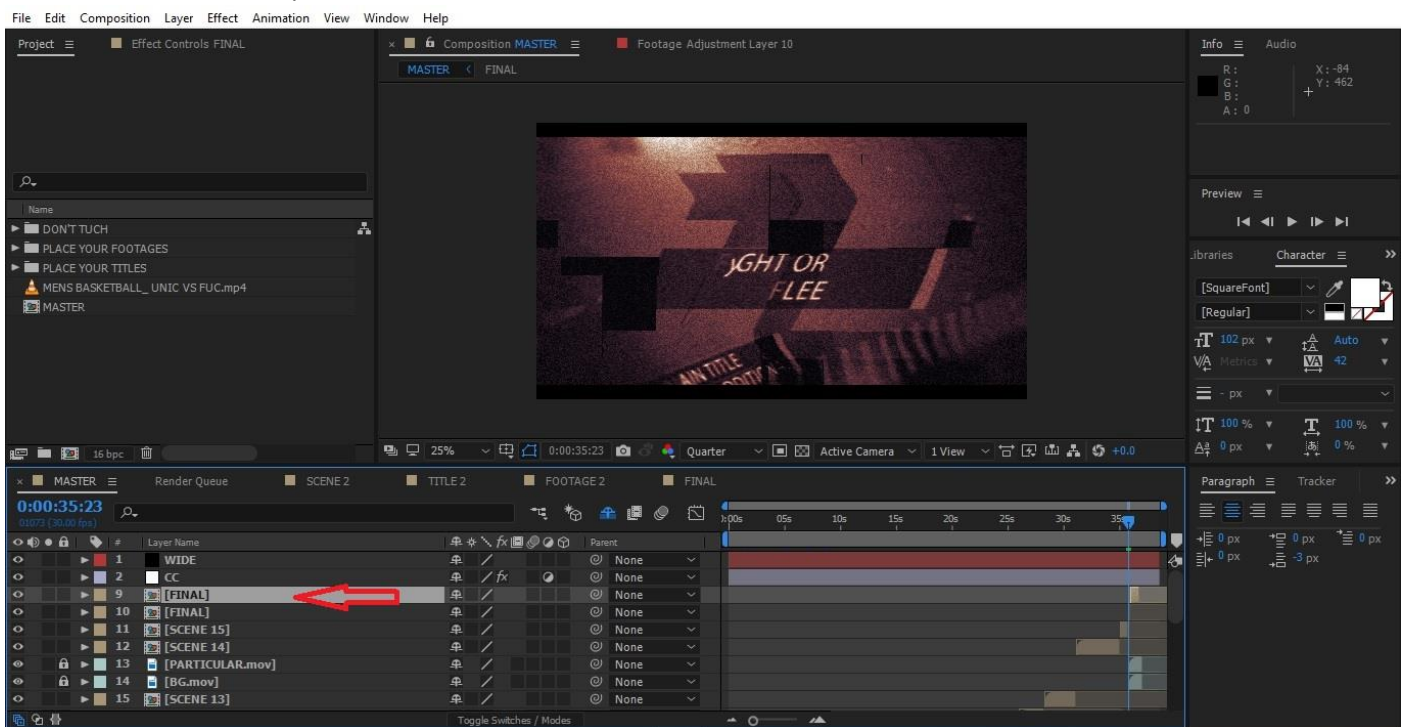
Click on the "Scene 2"



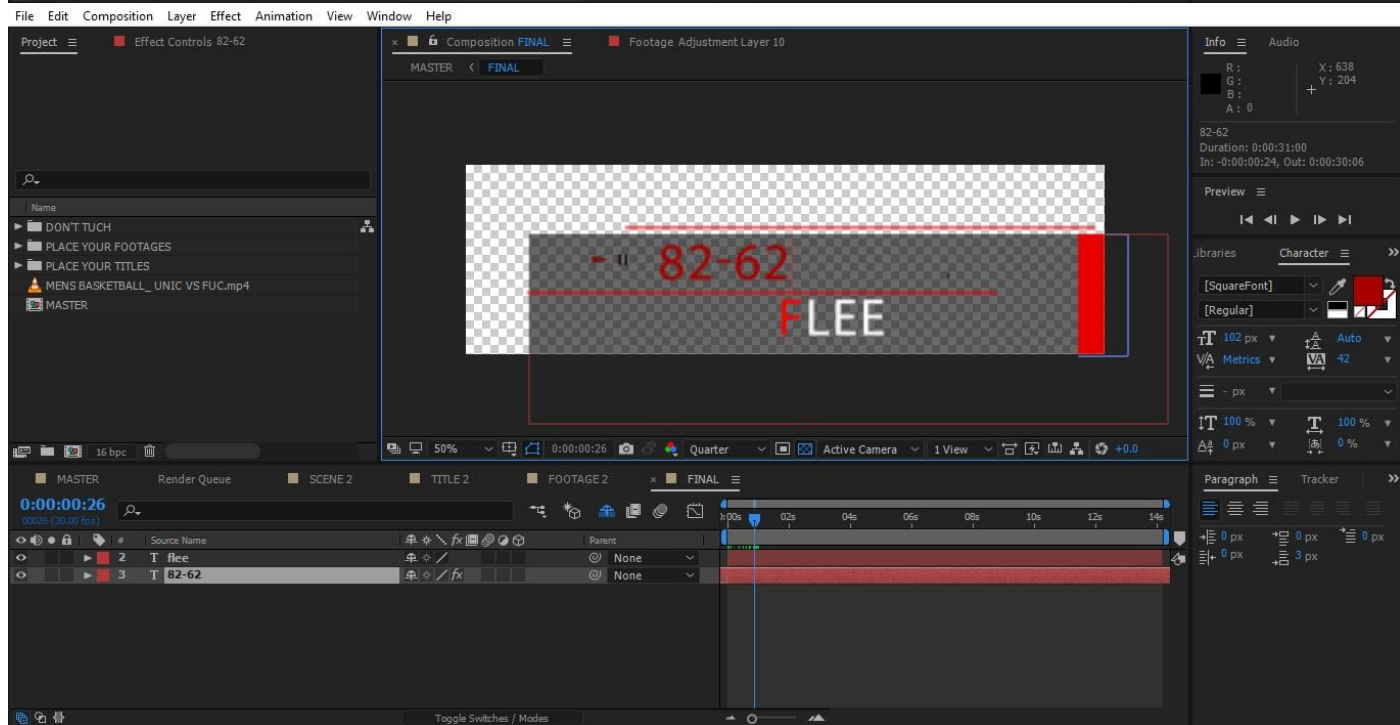
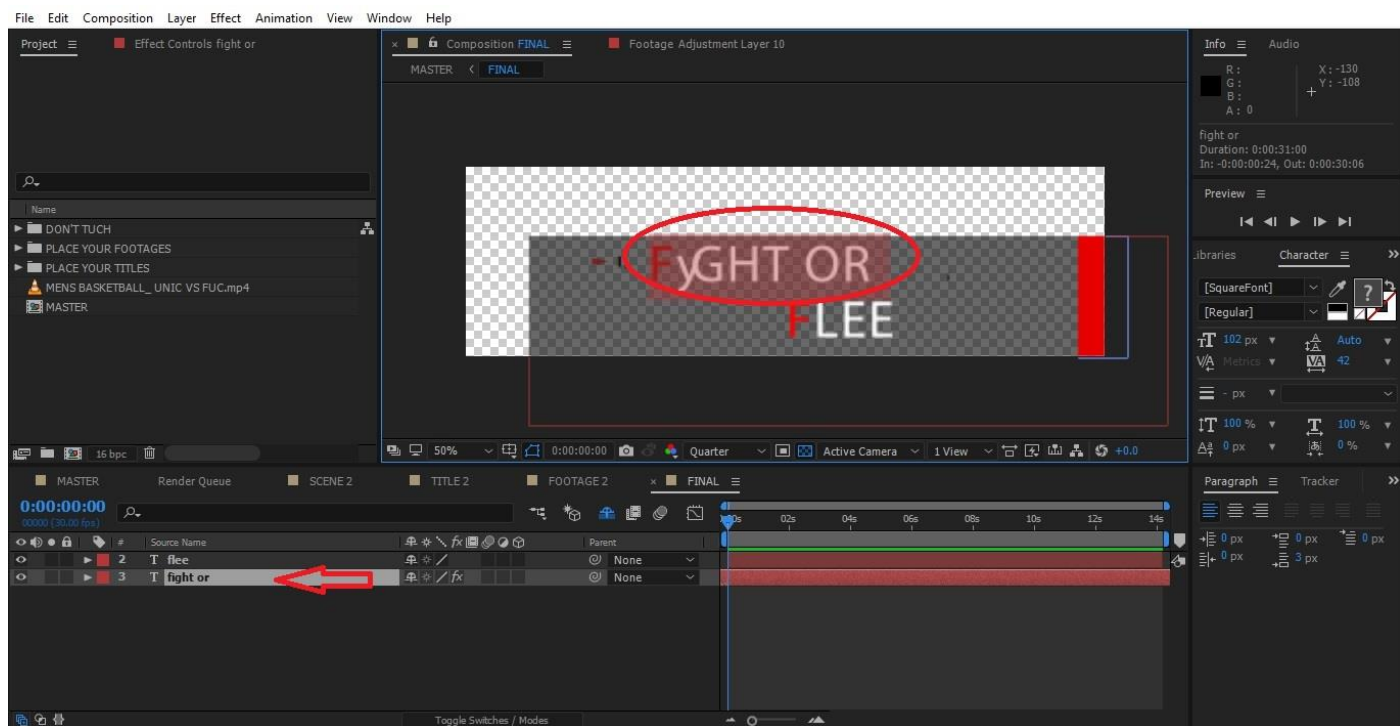
Your "SCENE 2" should look like below. Click on the composition "MASTER".



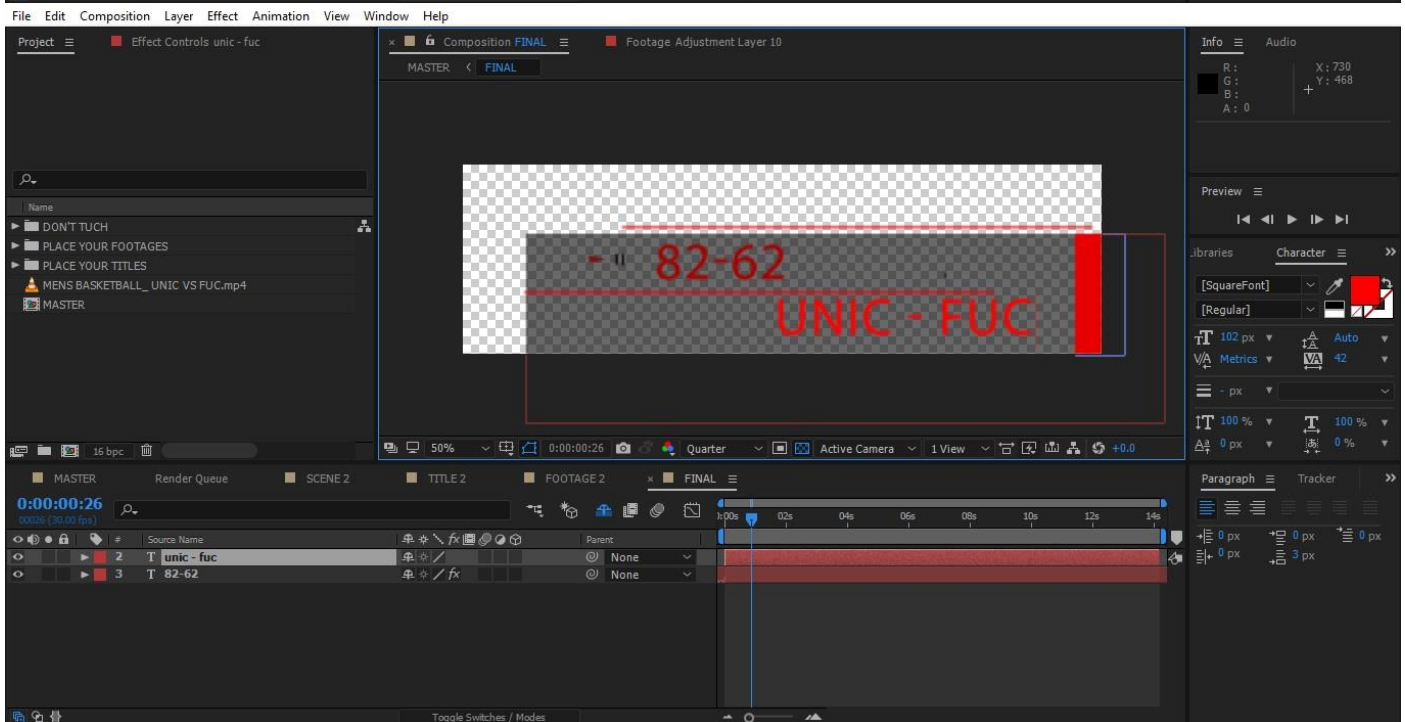
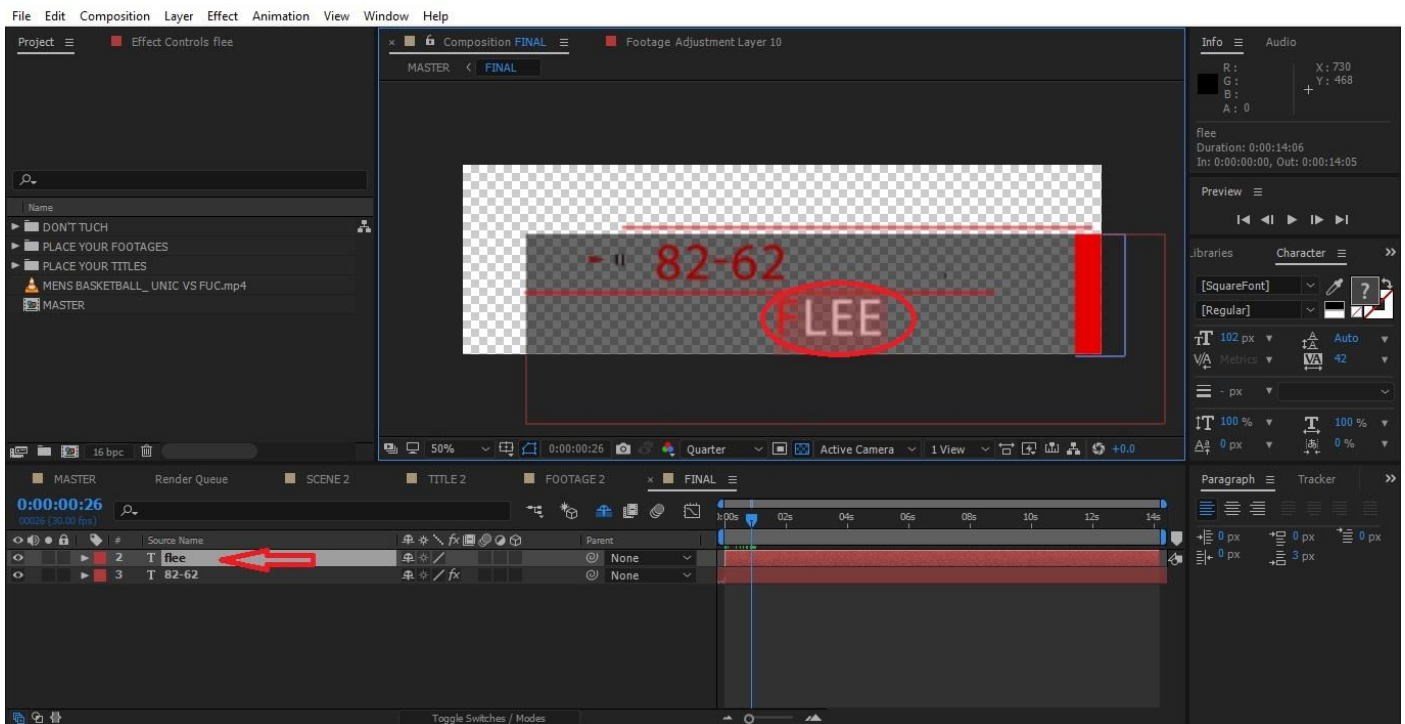
Double click on the composition "FINAL".



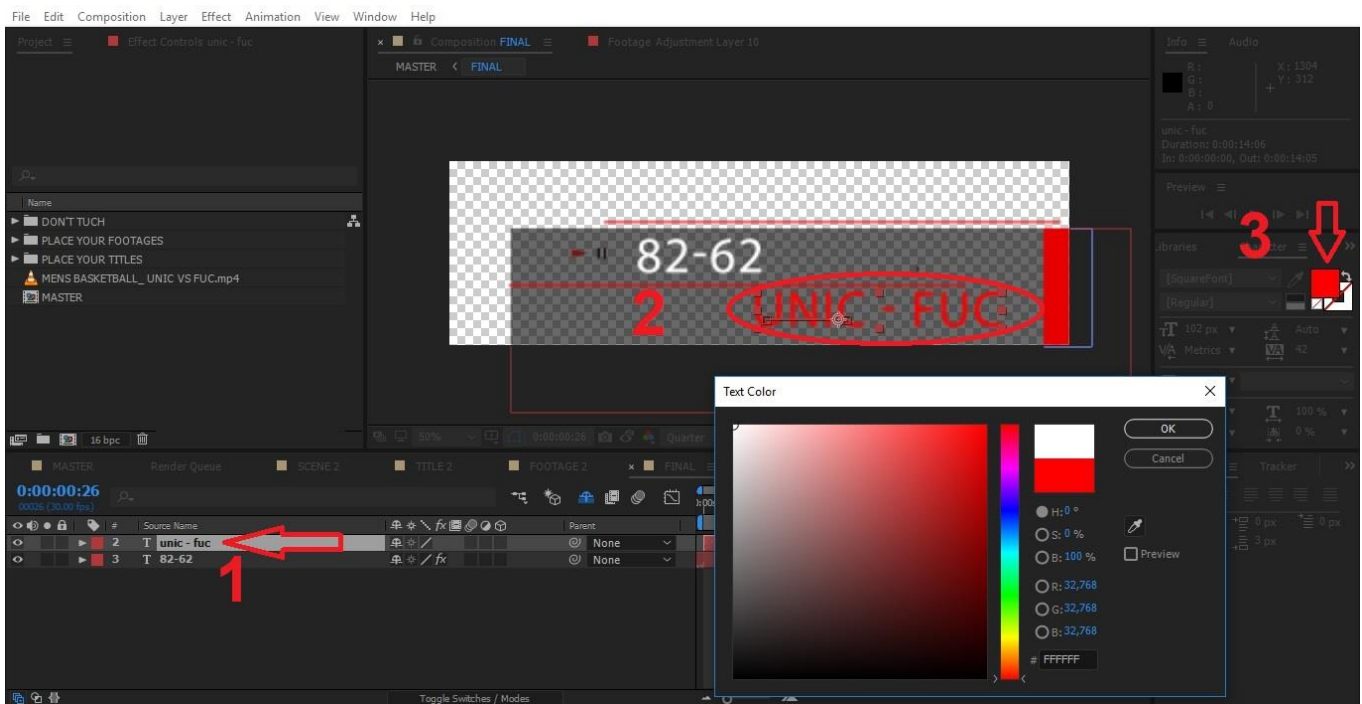
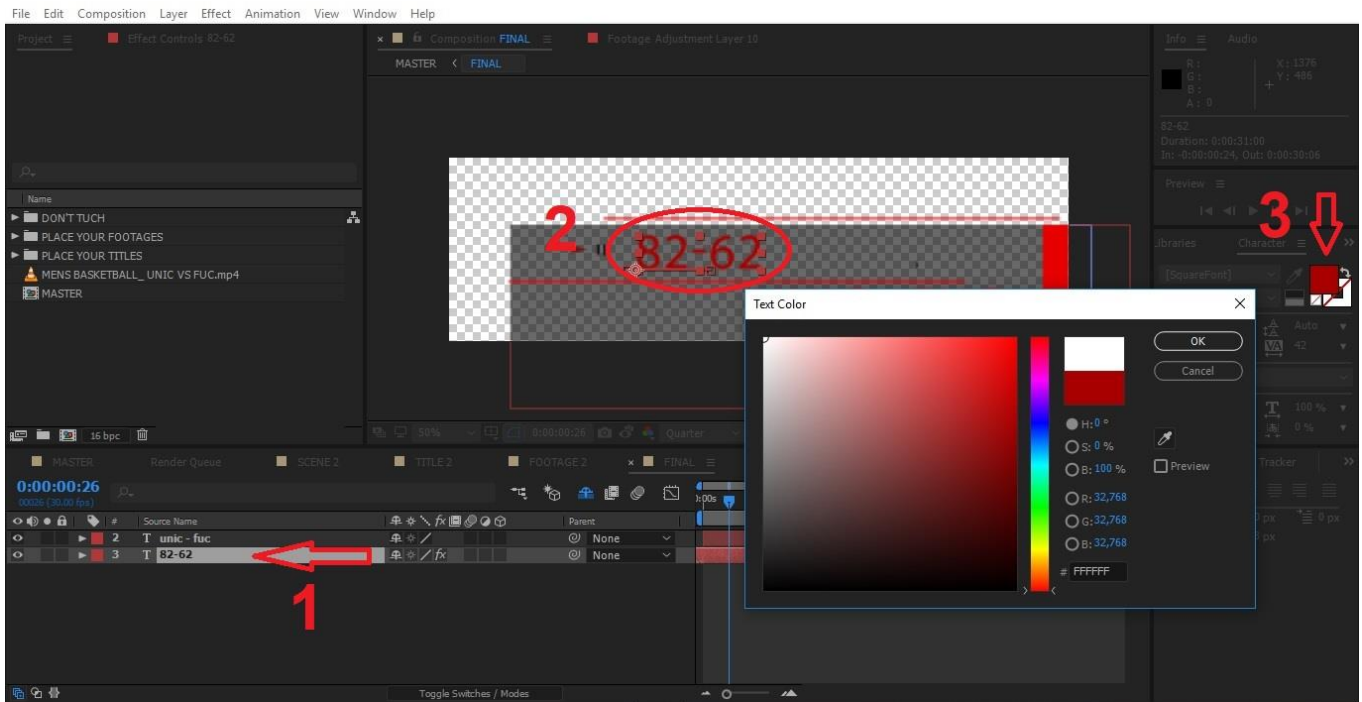
Double click on the #3 Text layer. Edit the text and write the score.

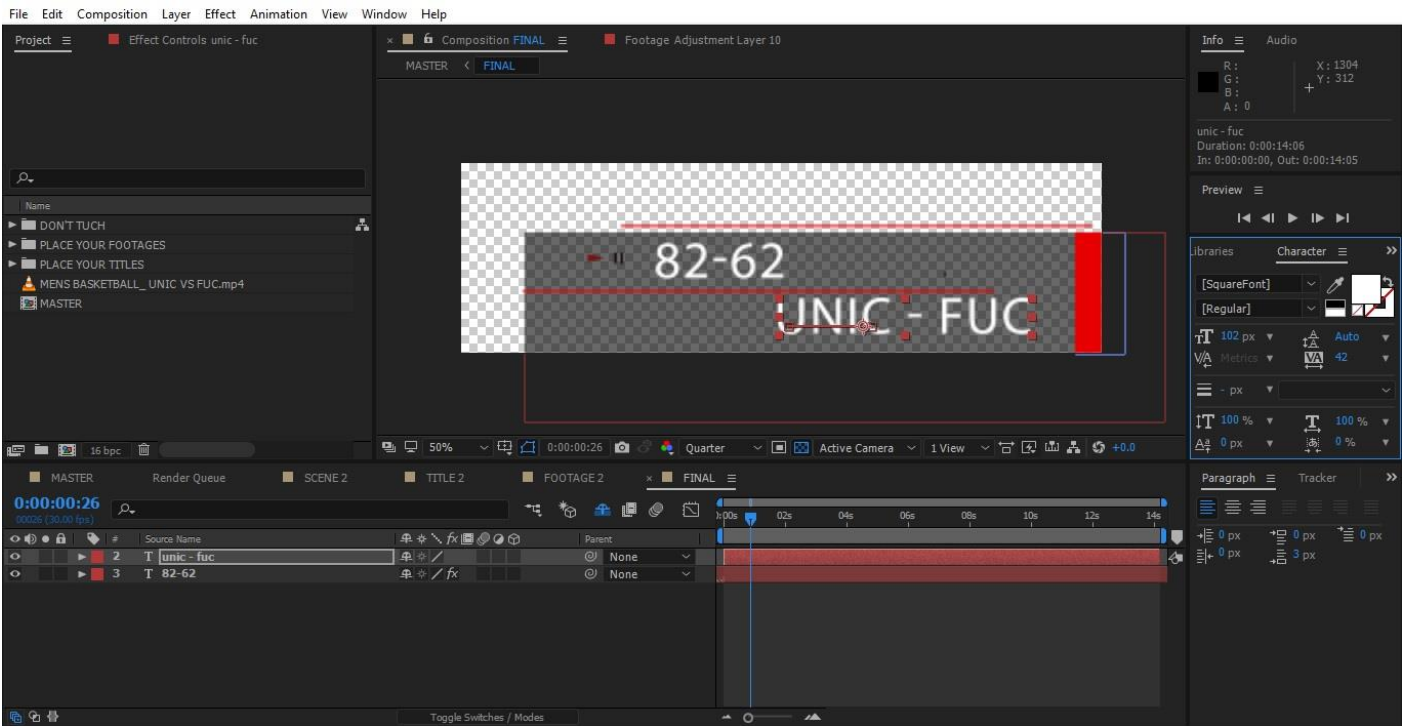


Double click on the #2 Text layer. Edit the text and write the Universities' acronyms.

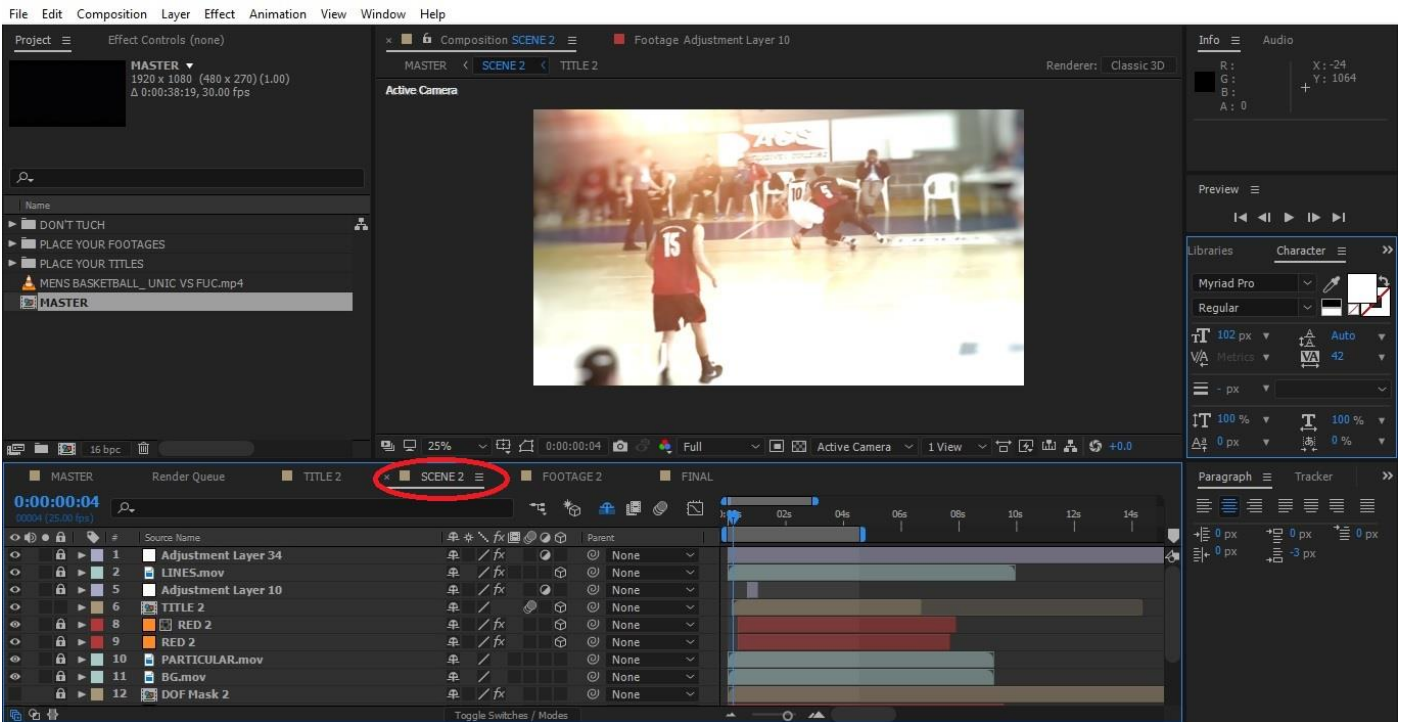


Double click on the **Text Layer** / (2) Select the Text / (3) Click on the red square and change the colour to **white**. Do the same for the both Text Layers.

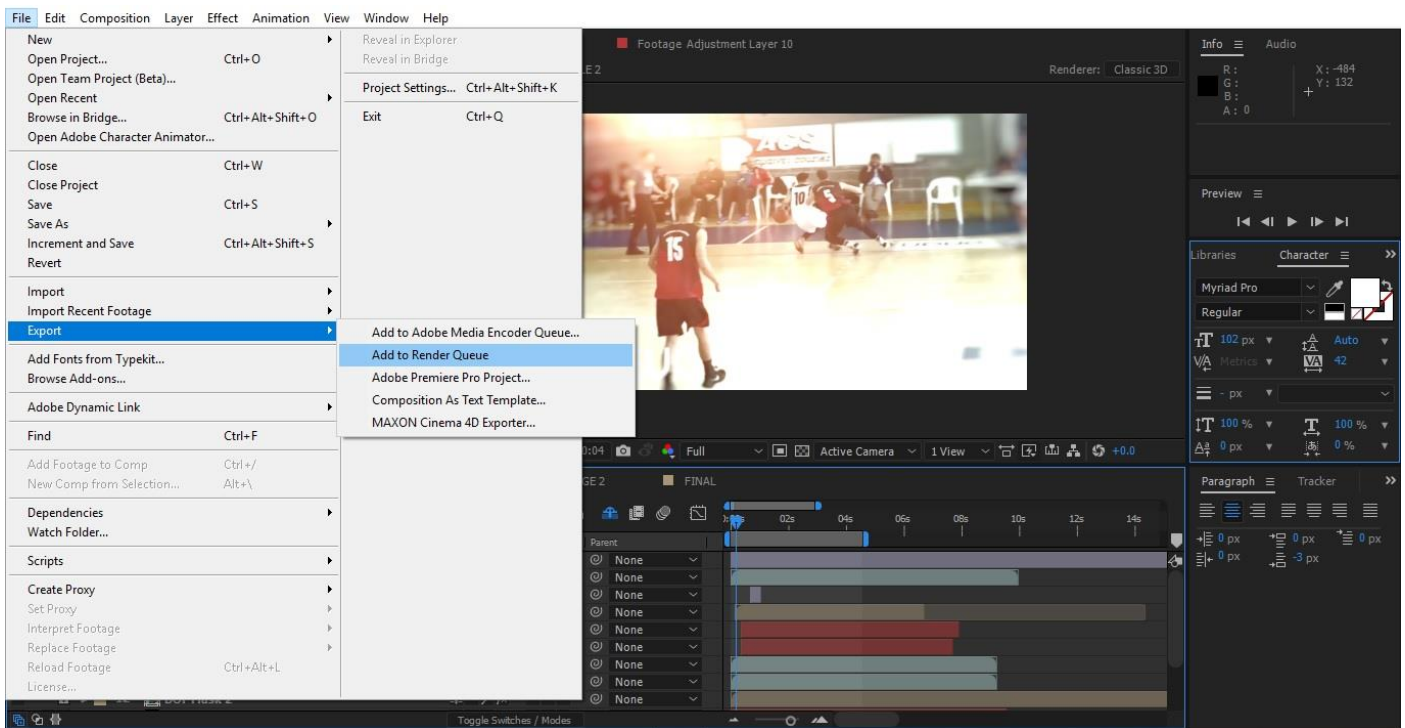




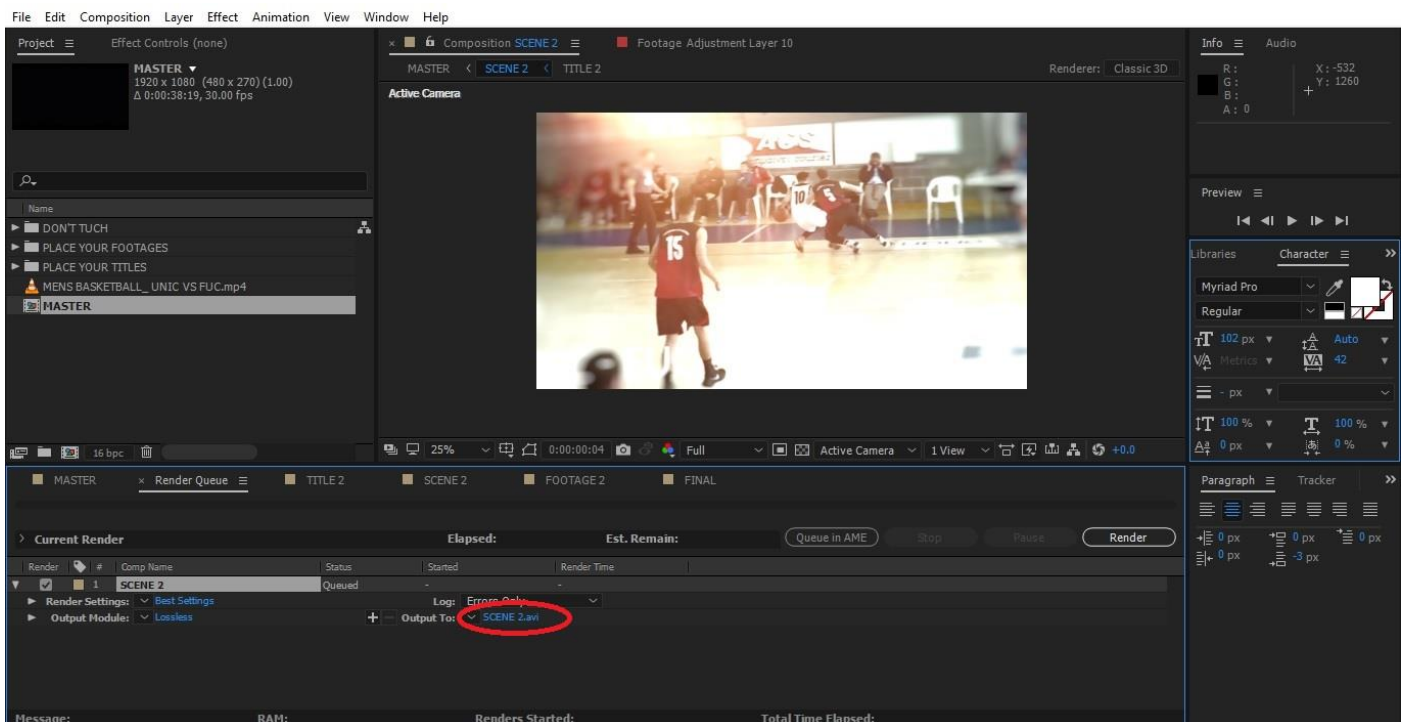
Click on the "SCENE 2".

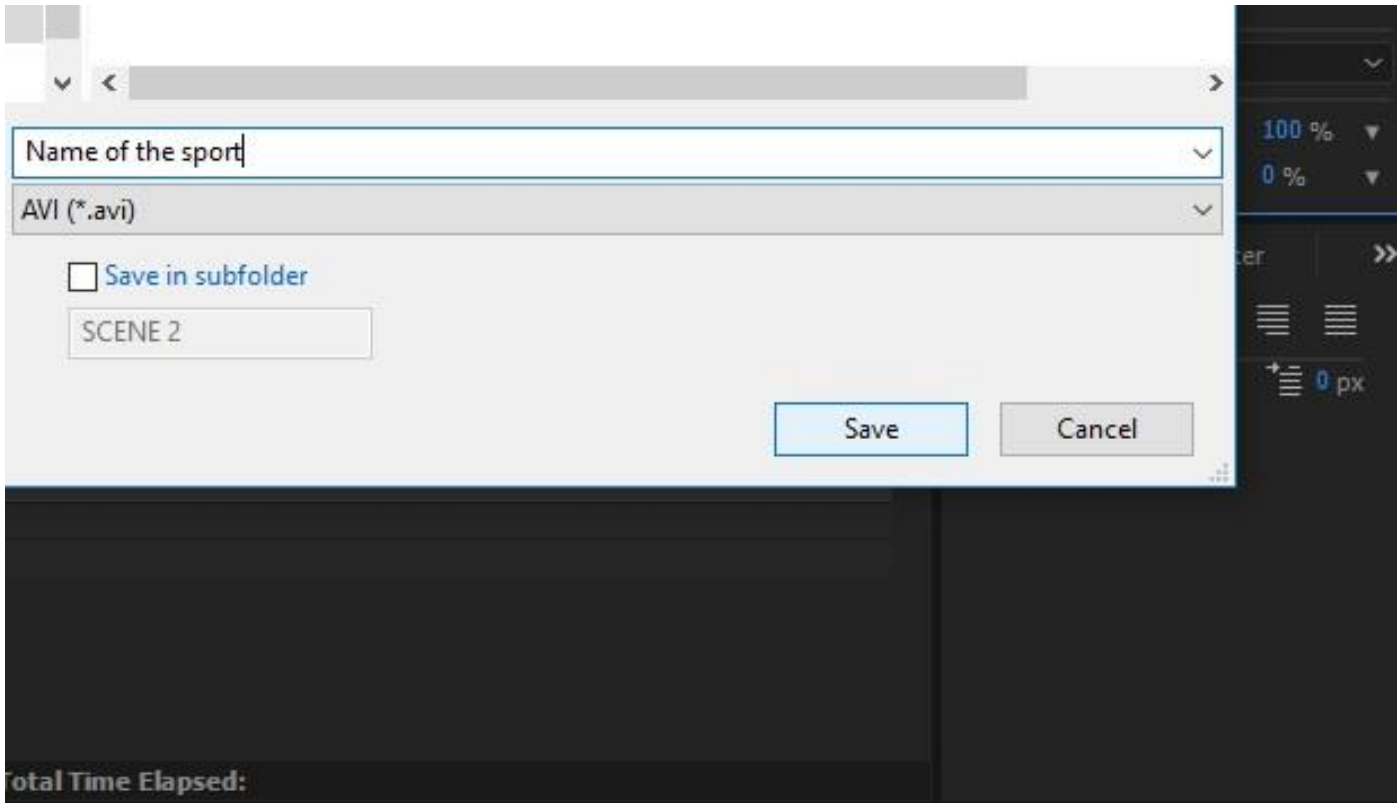


File / Export / Add to Render Queue



On the **Output** to click on the **SCENE 2.avi** to choose where to export the **"SCENE 2"** and click **Save**.





Click the **Render** button and wait until the blue bar finish. Make the same for the **"FINAL"** composition.

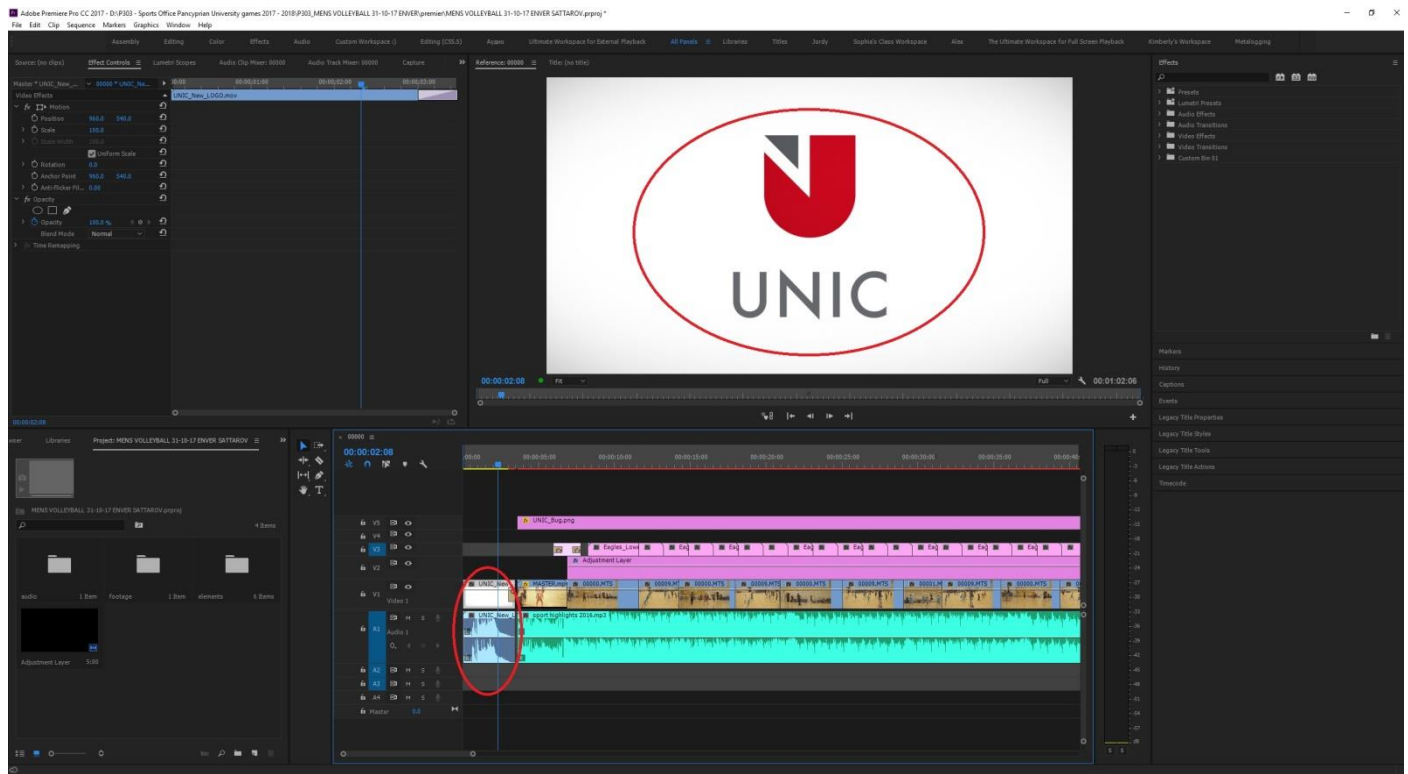
The screenshot shows the Adobe After Effects interface. The top menu bar includes File, Edit, Composition, Layer, Effect, Animation, View, Window, and Help. The Project panel on the left shows a composition named 'MASTER' with a resolution of 1920 x 1080 (480 x 270) at 1.00 scale and a duration of 0:00:38:19, 30.00 fps. The Composition panel in the center displays a basketball game scene. The Render Queue panel at the bottom shows a list of compositions to be rendered. The first item, 'SCENE 2', is in a 'Queued' status. The 'Current Render' section shows 'Elapsed: 0:00:00:04' and 'Est. Remain: 0:00:00:04'. A red arrow points to the 'Render' button in the 'Current Render' section. The status bar at the bottom indicates 'Message: RAM: Renders Started: Total Time Elapsed:'.

The screenshot shows the Adobe After Effects interface during the rendering process. The top menu bar is the same as in the previous screenshot. The Project panel shows the same 'MASTER' composition. The Composition panel now shows a basketball game scene with a red and white graphic overlay at the bottom that reads 'MEN'S BASKETBALL'. The Render Queue panel shows 'SCENE 2' in a 'Rendering' status. The 'Current Render' section shows 'Elapsed: 38 Seconds' and 'Est. Remain: 6 Minutes'. The 'Render' button is now disabled, and a 'Pause' button is visible. The status bar at the bottom indicates 'Message: Rendering 1 of 1 RAM: 66% used of 5.9 GB Renders Started: 16/09/2017, 14:59:05 Total Time Elapsed: 38 Seconds'.

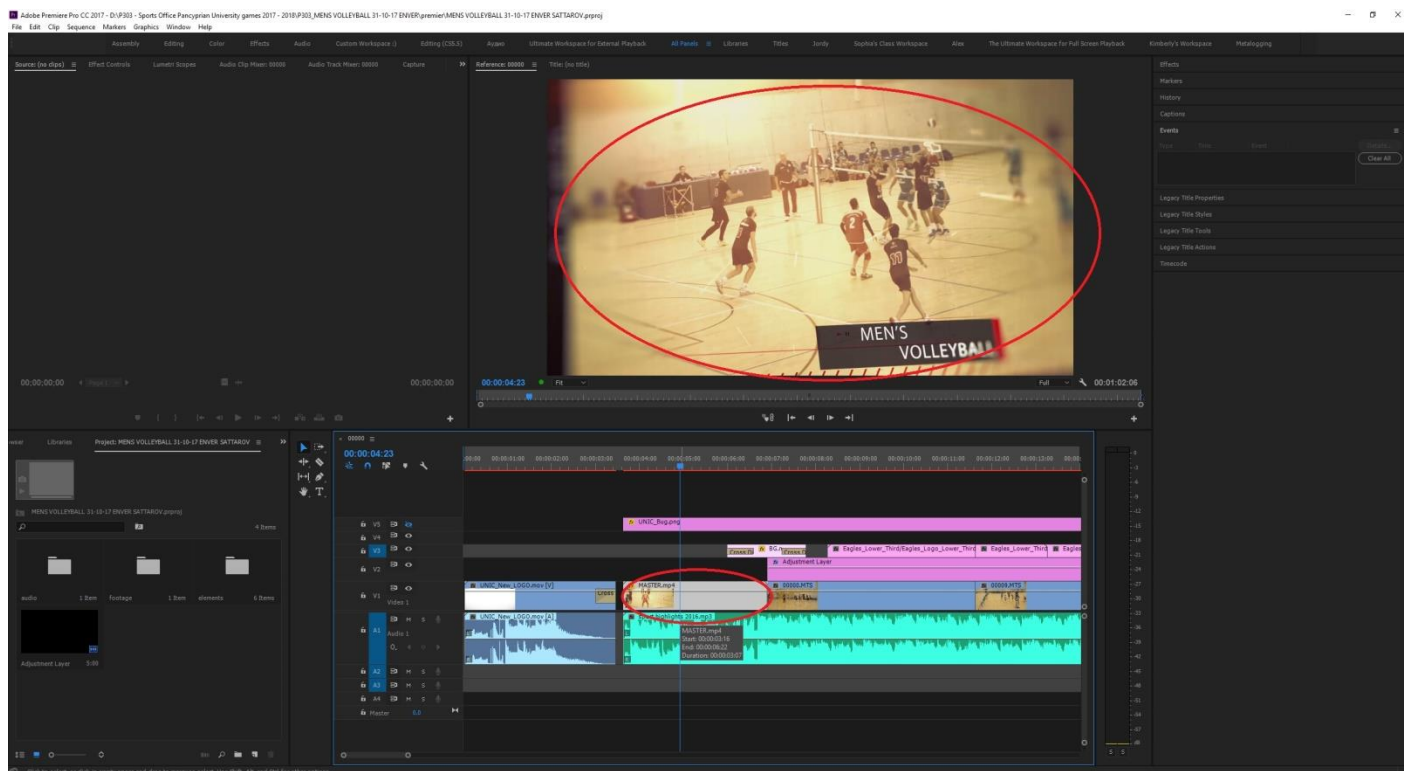
Premiere Pro Project

Find and download the file " UNIC_New_LOGO.mov" from

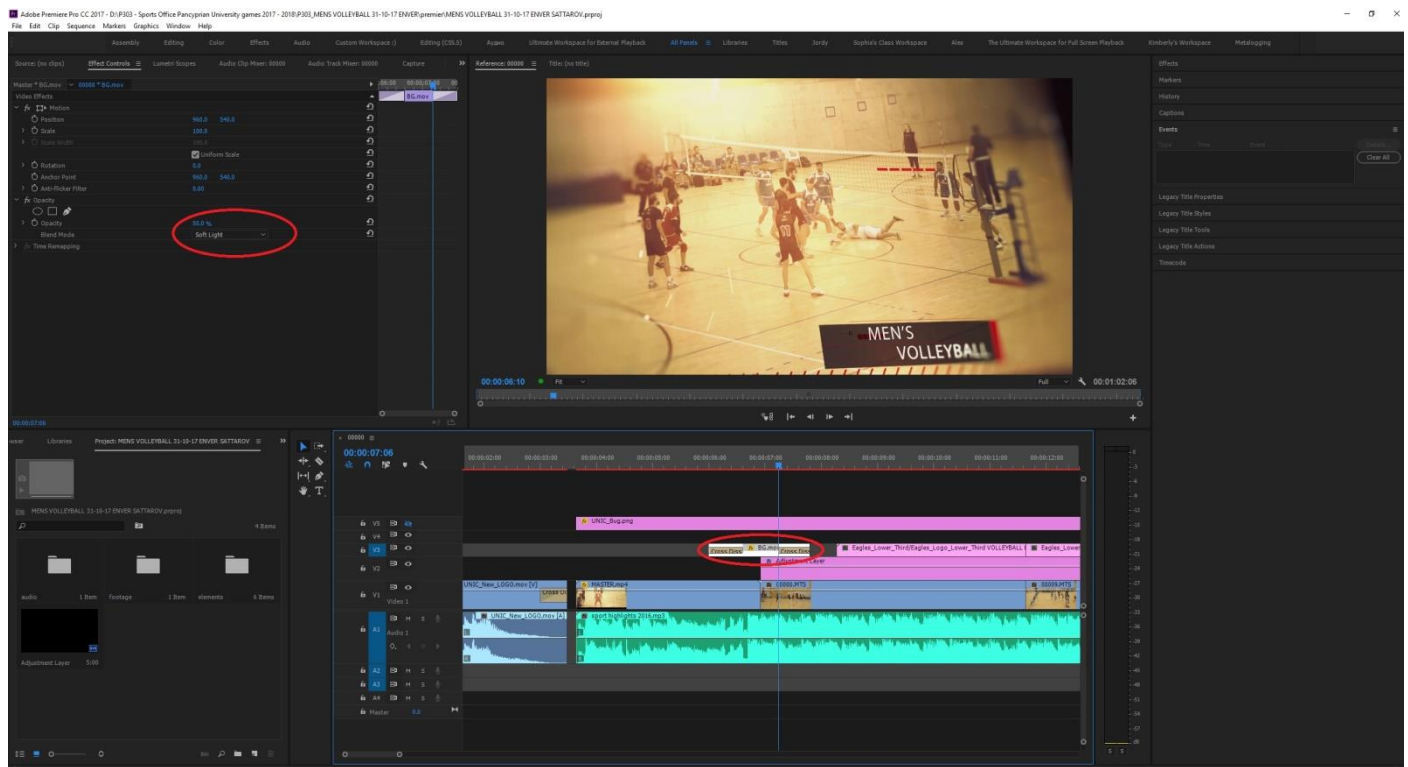
\\192.168.212.135\Mediazone_Projects\Elements\ UNIC_New_LOGO.mov"



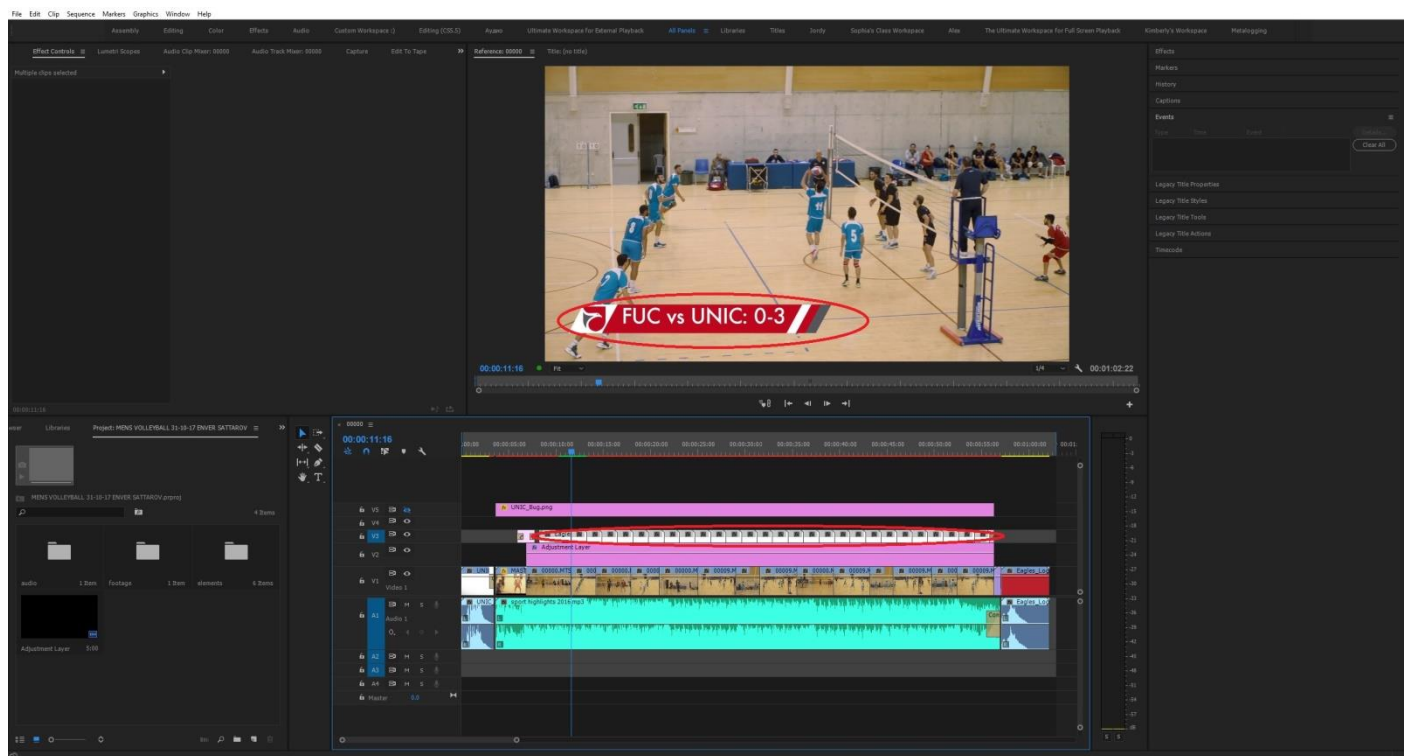
This is "SCENE2" that you export from AE



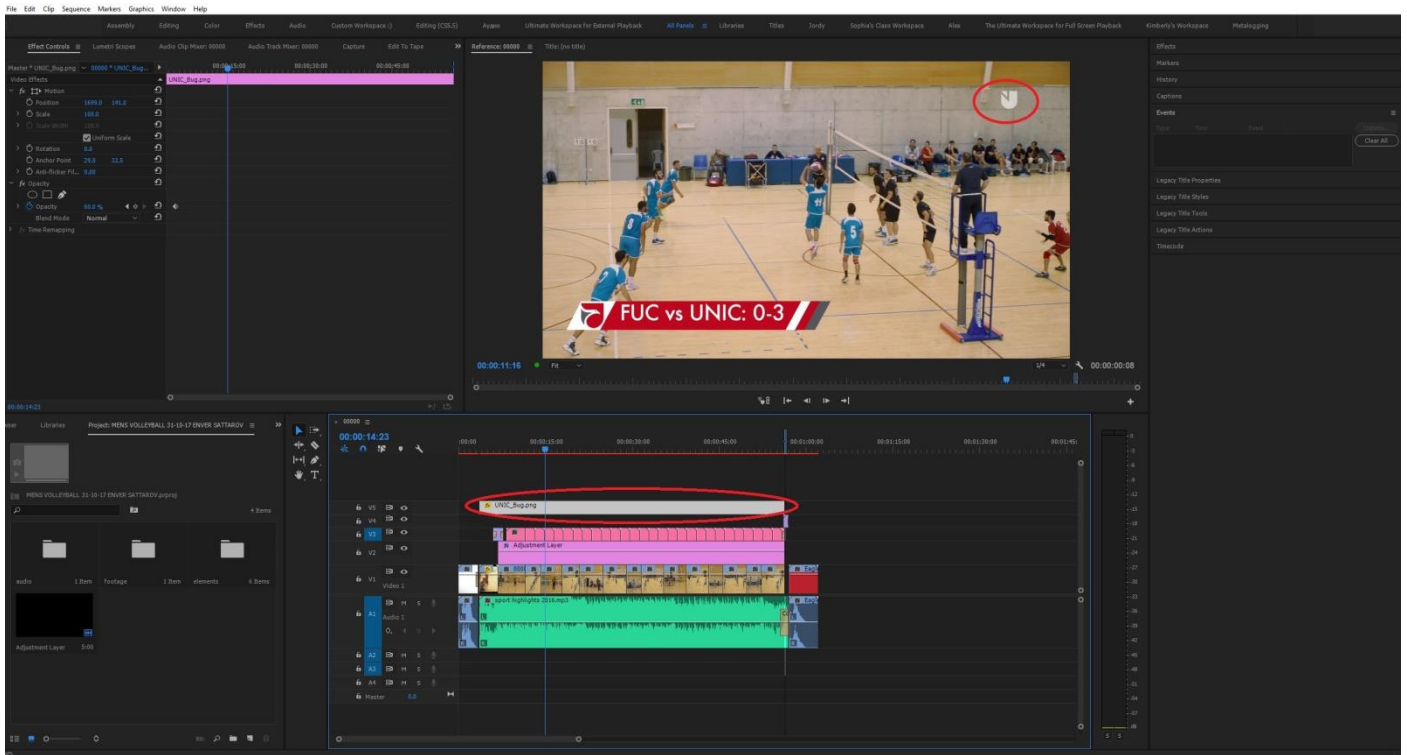
This is "BG.mov" find it in SPORTS HIGHLIGHTS MASTER FOLDER 2016/BG



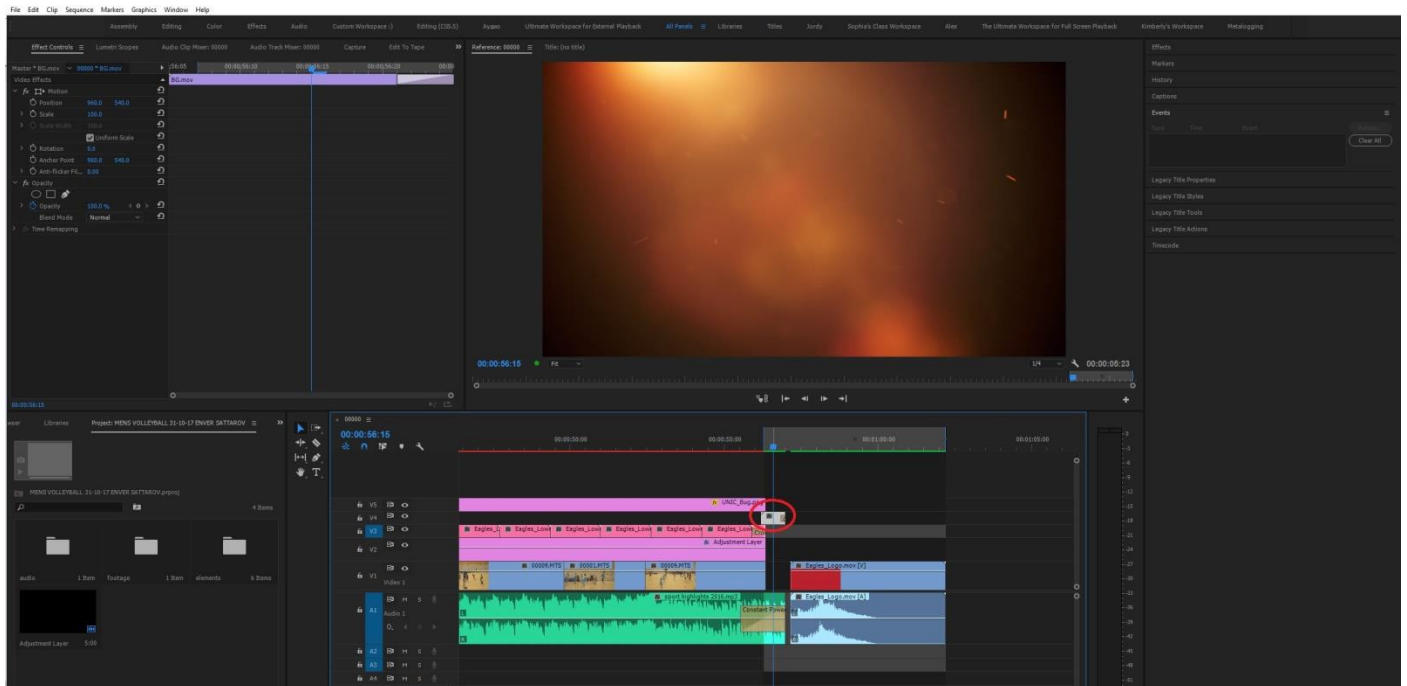
This is the lower third



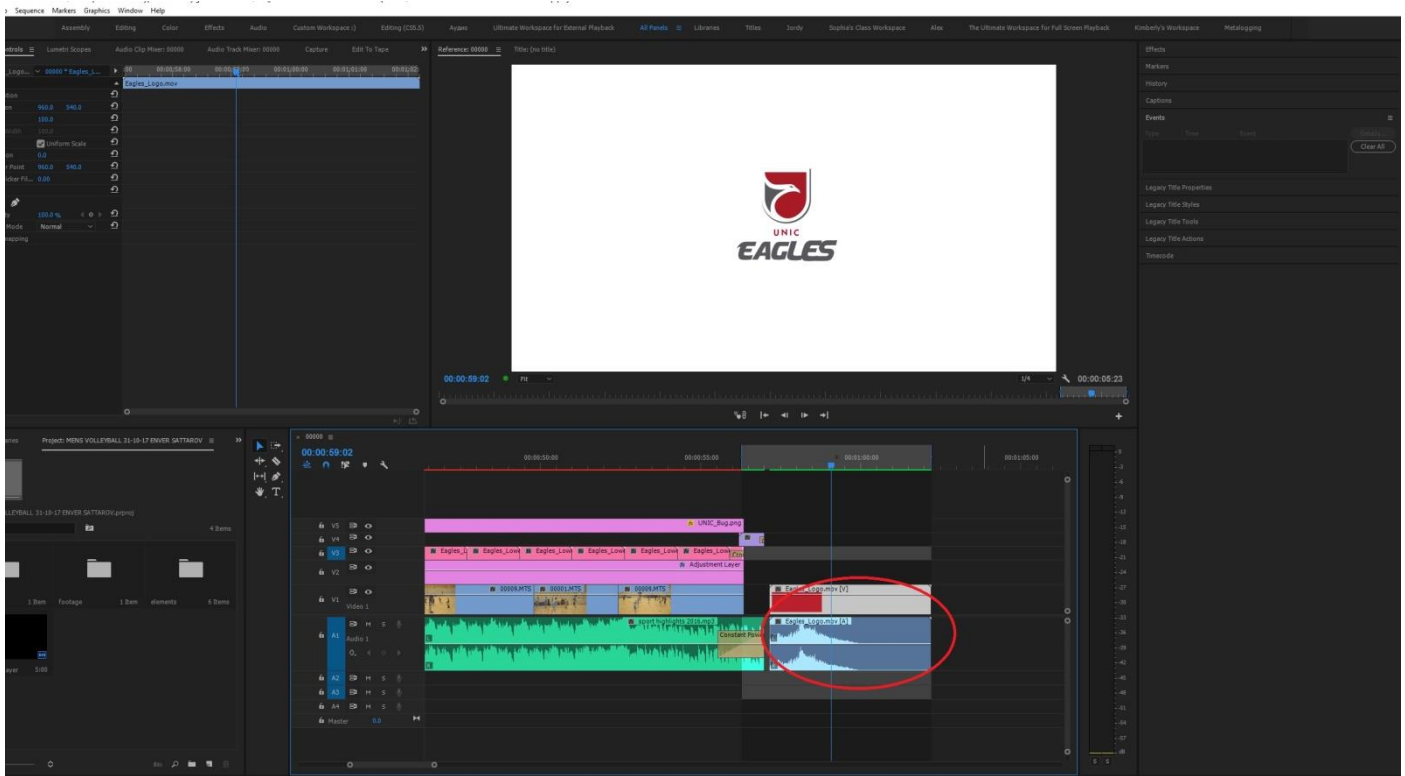
This is the logo (see the position and opacity at the effect controls)



Here you put again the BG layer without any fade



Last you put the EAGLES LOGO again without any fade



Notes:

- The name of the Premiere Project and sequences in the project are the same with the project name
- Duration of the video exactly 60 sec
- The structure of the folders (Sequences, footage, elements, music). Everything must be in the folders